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## Absolute Green Lantern/Green Arrow

*Dennis O'Neil*

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**Dennis O'Neil : Absolute Green Lantern/Green Arrow** before purchasing it in order to gage whether or not it would be worth my time, and all praised Absolute Green Lantern/Green Arrow:

2 of 2 people found the following review helpful. GroundbreakingBy Ivan53Really, this is a classic. Denny O'Neil had Ollie Queen take Hal Jordan to school on social problems right here on earth, instead of his high-flying space adventures. Sure, it's dated, but what the O'Niell and Neal Adams accomplished here was a reawakening of the DC Universe to the all-too-real and very gritty America of the seventies. For you continuity dweebs out there, this is where

we see Speedy with a little habit...1 of 1 people found the following review helpful. Five StarsBy Juan Alcaraz VazquezOne of the best arcs about Green Lantern! and the format, GORGEOUS!0 of 2 people found the following review helpful. Five StarsBy Customergreat book, thanks

This stunning Absolute Edition of Green Lantern/Green Arrow collect the early 1970s, featuring classic team-ups written by Dennis O'Neil with art by Neal Adams! In these stories, Green Lantern Hal Jordan continued his usual cosmic-spanning adventures, as he used his amazing Power Ring to police Sector 2814 against universe-threatening menaces. Meanwhile, on Earth, Oliver Queen, the archer known as Green Arrow, was confronting menaces of a different kind: racism, poverty, drugs, and other social ills!This Absolute Edition will include additional script and character development pages as well as character sketches.

About the AuthorDennis O'Neil is the influential writer of comics including BATMAN, GREEN LANTERN/GREEN ARROW, THE JUSTICE LEAGUE OF AMERICA and countless other titles. He is also the author of The DC Comics Guide to Writing for Comics (Watson Guphill).Born on June 15, 1941 in New York City, Neal Adams began his comics career immediately after high school and has worked in the field ever since. He joined DC Comics in 1965, where he quickly became one of their top cover artists, contributing radical and dynamic illustrations to nearly every title the company published. His first interior work was done for editor Robert Kanigher's war titles, but it was his celebrated run on a new title called DEADMAN that began to build his reputation as a revolutionary creative force. In addition to his pivotal artistic and business roles, Adams has also been an outspoken supporter of creators' rights in the comics industry and was influential in convincing comic book publishers to return original artwork to the artists who created it.