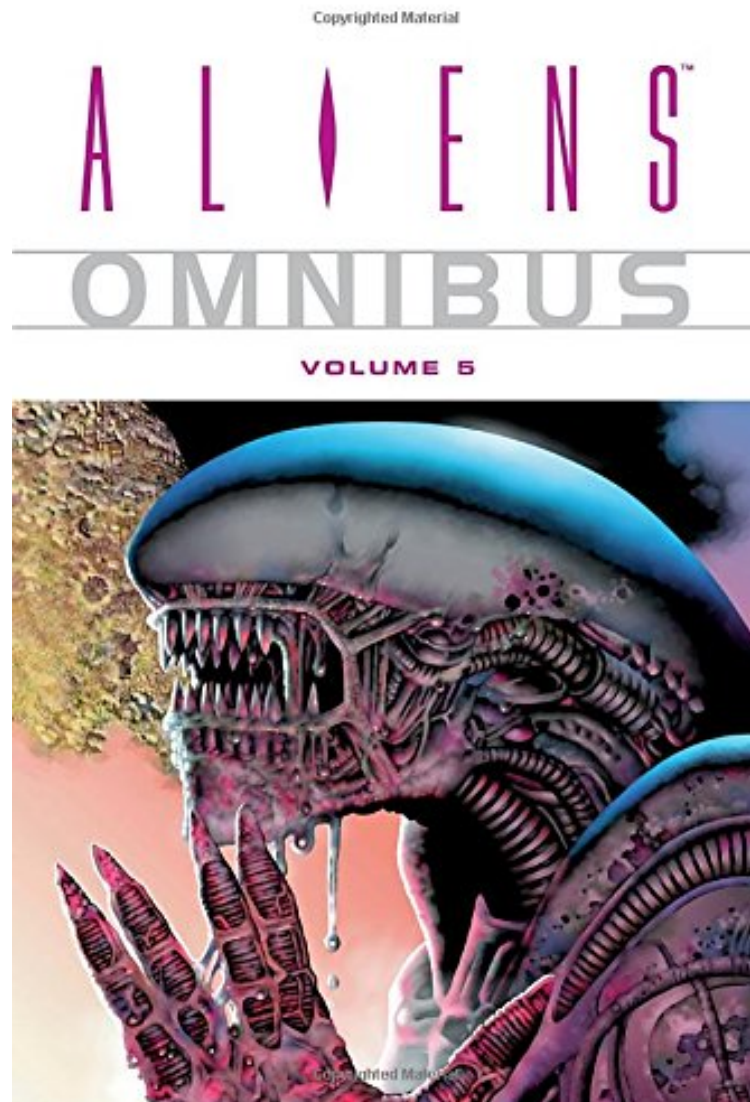


[Download] Aliens Omnibus Volume 5

## Aliens Omnibus Volume 5

*Jim Woodring*

*audiobook / \*ebooks / Download PDF / ePub / DOC*



DOWNLOAD



READ ONLINE

#781627 in Books Dark Horse Comics 2008-11-18 2008-11-18 Original language: English PDF # 1 9.00 x .71 x 6.02l, 1.45 #File Name: 1593079915364 pages | File size: 21.Mb

**Jim Woodring : Aliens Omnibus Volume 5** before purchasing it in order to gage whether or not it would be worth my time, and all praised Aliens Omnibus Volume 5:

9 of 9 people found the following review helpful. Another entertaining collection By ZilnI'd rate this a 5 as it is a very entertaining collection of a lot of stories, but most of them are so short it's over right as you get into it. For those of you following the Dark Horse Aliens/Predator Omnibus collections, know that with this volume the Aliens side is starting to wind down. Mostly out of full length stories, Dark Horse includes a lot of short one-shots here

instead. Alchemy Formerly a three issue, this is the story of a small colony founded when a ship crashed on a distant planet. It's got a religious theme, but not Christianity like Salvation Sacrifice do. The art is a little odd at first, but it grows on you. The only thing that irked me was the ending. It's just so abrupt; a whole 4th issue could have easily been written at the time. 4/5 Kidnapped This is an interesting and really entertaining story about a chestburster that carries some sort of disease and never reaches maturity. The reader follows several different groups of characters throughout the story, but never focuses on one main character. Again though, the ending is somewhat of a cop-out and comes very abruptly. 4/5 Survival This is probably what I'd say is the gem of Volume 5. It's told from the perspective of a sick guy who's hallucinating and recalling the events that lead him to his current state. This is the final full-length story as the rest are all shorts. 4/5 Cargo A lone smuggler is trapped on board a massive ship with an Alien. This sort of takes the Alien story into a crime/suspense sort of genre and it's an interesting spin on things. 3/5 Alien A story about tribal alien creatures on a planet that hide from Aliens every night. Sort of a coming-of-age deal, but obviously a little different. I really enjoy the art and the design of the small alien guys. 4/5 Earth Angel A story about a ship crash landing on Earth sometime during what looks like the 1960s and wreaking havoc briefly. Features a biker gang. It also tries stupidly to tie in with the films and become some kind of prequel. 2/5 Incubation Actually the beginning story of Batman/Aliens #1. It's well done; great art by Bernie Wrightson. It's just kind of empty without the context of the real story following it. 3/5 Havoc This is one of the better 2 issues that Dark Horse released. Oddly, each page is illustrated by a different artist, so it's got a strange feel to it. The story, being a sort of ghost story, fits with the artistic style though. 4/5 Lovesick Kind of a dumb story about a chick, a little kid, and an evil scientist. The art is good and it's easy to follow and entertaining enough. The story itself is just kind of stupid. 3/5 Lucky One man manages to survive an Alien infestation aboard a large ship. This would be a great full-length story; I'm disappointed that it's so short as it kind of hurts the overall impact. Volume 5 is a very good entry in the series, but the non-stop shorts might be more well accepted by Alien fans and not a general comic reader. 0 of 0 people found the following review helpful. Gud read By Phil Another gud read, newer artist/writers. Definitely worth it if u are collecting the se or just a fan of avp. 1 more to go. 0 of 0 people found the following review helpful. I love the comics but the book itself is falling apart ... By Sue I love the comics but the book itself is falling apart after I just started reading it! It hasnt even been a month and the book is a complete mess falling apart! The binding should be better than this!

Living with the Alien has become a fact of life and death as mankind expands throughout the galaxy. And no matter how each encounter with the deadly xenomorphs inevitably leads to disaster, man's hubris and greed just as inevitably fuel the desire to try to unlock the secrets of the demonic beasts' biology or bring the creatures under control as tools to build an even more monstrous future. Dark Horse Comics' critically acclaimed Aliens series set the bar for how the universe of a popular film could be expanded through graphic fiction. Aliens Omnibus Volume 5 collects more of these comics classics, featuring over 350 story pages in full color by some of the finest creators in graphic fiction.\* Collects Aliens: Alchemy #1-3, Aliens: Kidnapped TPB, Aliens: Cargo one-shot, Aliens: Survival #1-3, "Aliens: Alien" (DHC #17-19), Aliens: Earth Angel one-shot, "Aliens: Incubation" (DHP #101-102), Aliens: Havoc #1-2, Aliens: Lovesick one-shot, "Aliens: Lucky" (Decade of Dark Horse TPB)

About the Author Jim Woodring is a writer, cartoonist, and conceptual artist. Woodring was born in Los Angeles and worked as a garbage collector and merry-go-round operator before settling in as a cartoonist. Woodring is known for Frank and Jim. Woodring was a finalist for the Los Angeles Times Book Prize for his story "Weathercraft." In addition to animation, Woodring is also an extremely accomplished fine artist. Learn more about Woodring at [jimwoodring.com](http://jimwoodring.com) Michigan-based artist Guy Davis spent his youth drawing and sketching monsters and aliens, with an imagination fed on a healthy dose of late night creature features and monster mags! It was after graduating and not really having any idea of what to do with himself outside of drawing, that he decided to try and continue in comics. In 1984 he created a tongue-in-cheek space opera "Quonto of the Star Corps" for the small press Fantastic Fanzine. Quonto was soon forgotten but the fanzine would later become Arrow Comics and lead to work on the comic series The Realm. After a few years at Arrow Comics, his work on The Realm would take him to Caliber Press and his first creator owned series with Gary Reed; the Harvey Award nominated Baker Street. It was Baker Street that led him to DC/Vertigo and Sandman Mystery Theatre with Matt Wagner and Steve Seagle. Since then he has worked for most of the major comic publishers along with providing artwork and conceptual design for various role-playing games, as well as Guillermo del Toro's projects Pacific Rim, The Strain, and Crimson Peak. He resides with his fiance, Rosemary Van Deuren, along with a menagerie of pets and a trio of horse skulls named Becky, Conrad and Steptoe.