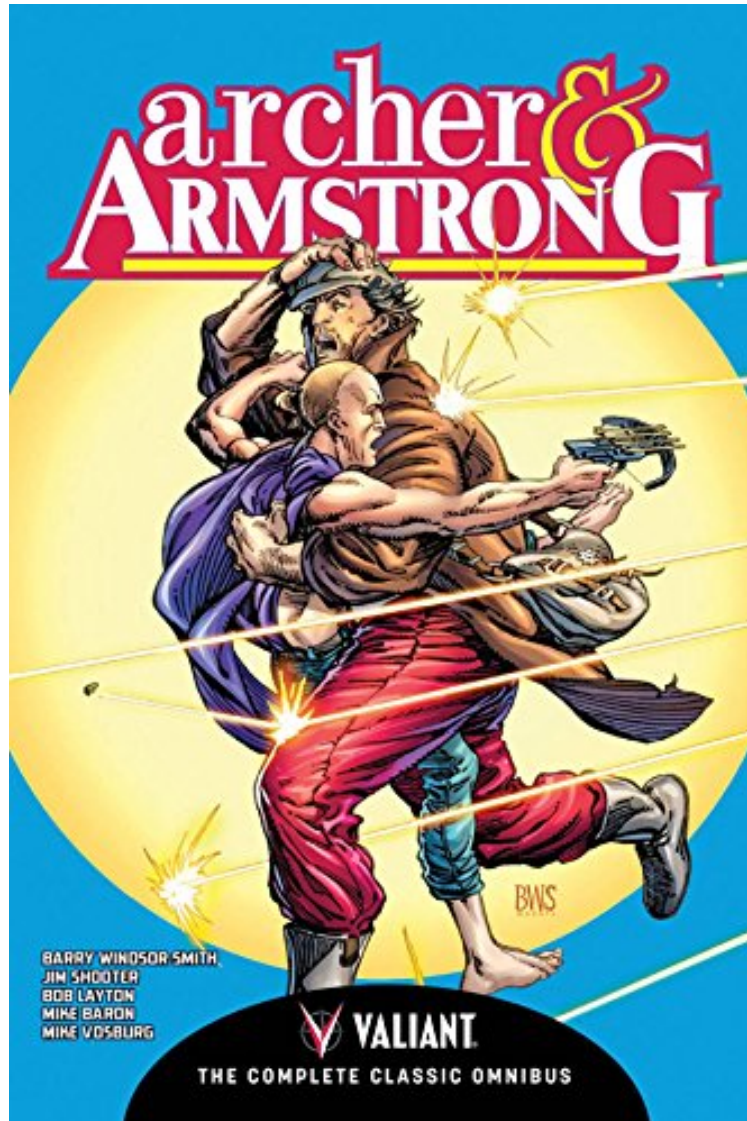


(Mobile pdf) Archer Armstrong: The Complete Classic Omnibus

Archer Armstrong: The Complete Classic Omnibus

Barry Windsor-Smith, Jim Shooter, Bob Layton, Mike Baron
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Barry Windsor-Smith, Jim Shooter, Bob Layton, Mike Baron : Archer Armstrong: The Complete Classic Omnibus before purchasing it in order to gauge whether or not it would be worth my time, and all praised Archer Armstrong: The Complete Classic Omnibus:

0 of 0 people found the following review helpful. Early Valiant gives more than just glimpses of why its universe was worth Saving. By D.Richmond I read the 2012 run first, coming back, it's incredible how faithful, yet original that 2012 run managed to be. You'll suffer through issue 1's attachment to the big UNITY crossover, but other than that, this collection really gets good, and while the final issues aren't as great, they still feel good and necessary because of all

the good will of Barry Windsor Smith's run. Check it out if you liked the 2012 or even the 2016 runs. 11 of 11 people found the following review helpful. Amazing Book! By Photographon I will avoid a review of the stories because I am biased as these are some of my favorite comics of all time. Great presentation with few complaints. The contrast and saturation is turned up so blacks and shadows are very dark and colors extra vibrant. This can be both a good and bad thing at times. I own some original color pages and in my opinion this presentation more closely matches the original art vibrancy than the original printed material, at least when it comes to contrast. However on the other hand.. the increased saturation also tends to over compensate areas and you lose some minor details over the original printed materials. The book is oversized.. and then the pages are slightly shrunk with black borders all around. What you end up with is a very slightly smaller version than the original comics, even though the book is massively larger. Also some full non-bordered pages have been very slightly cropped so you actually lose a slight edge to the art. All that being said, I still give it 4.5 out of 5 stars, but rounded up to 5. It does a great job of presenting and blending all the books so that the different original printing methods, colors used and art styles of the various artists now appear to blend and become more concurrent due to V&E's image processing and glossy printing. EDIT* After reviewing my original art I had to edit the above and reverse my opinions on the color and saturation. The vibrancy from the increased contrast is what made me think of the original art and not the colors. In fact the colors are far less accurate than the original art and the original printed materials, however the contrast is much better and the changes create a more seamless and enjoyable reading experience in my opinion. As for the story and art contained, opinions vary greatly. Myself, I always enjoyed the stories but did not favor the art in later issues. However this presentation actually helps me appreciate and enjoy that later art infinitely more! These slight issues do not detract and in my opinion make this an even more enjoyable read through than holding the original comics in my hands. 4 of 4 people found the following review helpful. Great stories hampered by occasional muddy art reproduction By Patrick G. Phillips This omnibus presents the cream of the crop stories of the original Valiant universe. "AA", particularly under the legendary Barry Windsor-Smith, was an outstanding title, filled with wit and offbeat action stories. Mike Baron's stories are quite good, too, but despite this being some of Mike Vosberg's best art, they never hit the same highs as the BWS material. On the strength of the stories, I'd probably give this volume 4.5 stars. However, the color has been "remastered", and this leads to some very muddy pages, particularly during the Vosberg run. I'm betting that most of the material in the omnibus had been re-scanned rather than taken from film of the original pages. The half-full side of this is that the BWS issues look pretty clear, probably because seven of those issues had been reprinted before in a "Valiant Masters" hardcover. Since you're probably buying this book for the BWS material-- I know that's why I bought it-- you can probably overlook some of the muddiness in later issues. I'd give the reproduction something in the vicinity of 2.5 overall, but grade it closer to 3 stars on a curve since the majority of the BWS material still looks great. It's also nice to have "Rai" 0 reprinted here as it's such a pivotal piece of the Valiant Universe, even if Archer's and Armstrong's roles are limited in the story. Fans interested in the production side of comics will enjoy the additional material, which spends quite a few pages showing the evolution of the "AA" logo. It's very interesting if you're into typography or logo design, something that I feel often gets overlooked when people discuss the craft of comics. There's also a bunch of uncolored BWS pages and covers, which are always a treat.

Get the complete run of the series Ain't It Cool News calls "the best buddy team book of all time" in this next essential omnibus collection from Valiant! Obadiah Archer, left for dead as a boy by his corrupt evangelist parents, has spent the last decade honing his innate abilities in a monastery deep in the mountains of Ladakh before emerging now as the world's greatest hand-to-hand fighter and marksman. His body a temple, his every movement in harmony and his mind perfectly serene except for the overriding desire to avenge his own murder. Armstrong is a 10,000-year-old libertine who may be as strong as a battalion, but abandoned idealism millennia ago. Now he spends his days drinking, carousing and telling tales of outrageous adventures throughout history to anyone who will listen that is, when he's not on the run from an ancient cult whose bumbling agents have been hunting him for two thousand years. But Armstrong counts as the worst day of all his days the one when Archer turned up and decided that they were partners a team chosen by fate to save the world! Featuring work from iconic Valiant creators Barry Windsor-Smith (Conan, Weapon X), Jim Shooter (Secret Wars), Bob Layton (Iron Man), Mike Baron (Nexus), and more, the groundbreaking adventures of the original conspiracy-smashing duo are brought together in their entirety for the very first time right here in this massive, oversized volume. Collecting ARCHER ARMSTRONG (1992) #026 and ETERNAL WARRIOR (1992) #25 along with ARCHER ARMSTRONG: THE FORMATION OF THE SECT.