

[Download] Back To The Future: Citizen Brown

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Bob Gale, Erik Burnham

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Bob Gale, Erik Burnham : Back To The Future: Citizen Brown before purchasing it in order to gage whether or not it would be worth my time, and all praised Back To The Future: Citizen Brown:

0 of 0 people found the following review helpful. AMAZING!By Book and comic fan!I WAS EXTREMELY HAPPY WITH THIS EXTENSION OF THE BACK TO THE FUTURE UNIVERSE!0 of 0 people found the following review helpful. Fun even if you haven't played the gameBy A. KAPLANThis graphic novel based on the video game based on the series of movies was a lot of fun! I have only played the first installment of the game, so I can't say how faithful

the book is overall, or whether it spoils the games or not. However, I can say that between the writing of Bob Gale, writer of the original movies and co-writer Eric Burnham, who has faithfully brought the Ghostbusters to the comics page, it really captures the tone of the movies. The art, by Alan Robinson, isn't photorealistic, but captures the feel of the game graphics without directly copying them. A lot of fun for fans of Back to the Future!

Time-travelling into comics directly out of Telltales 2010 smash-hit episodic video game BACK TO THE FUTURE: THE GAME! When an empty time-traveling DeLorean suddenly shows up in 1986, Marty McFly quickly learns that his friend Doctor Emmett "Doc" Brown is stranded in 1931 and possibly in mortal danger. Now its up to Marty to return to the past to once again save Doc and the time-space continuum!

About the Author Michael Robert "Bob" Gale is an American screenwriter, producer and film director. He famously co-wrote the science fiction film Back to the Future with writing partner Robert Zemeckis, and the screenplays for the film's two sequels. Gale also co-produced all three films, and served as associate producer on the subsequent animated TV series. Gale has also written for comics, including Marvel Comics' Ant-Man's Big Christmas and DC Comics' Batman. In 2001, Gale had a short run on Marvel Comics' Daredevil, writing issues #20-25 of Volume 2. Working with artists Phil Winslade and David Ross, they created the story arc "Playing to the Camera." Writer-painter David Mack contributed covers to the run. In 2008 Gale worked as one of the writers among the rotating writer/artist teams on The Amazing Spider-Man, which at the time, was published three times a month. Erik Burnham is a Minnesotan writer and artist that first broke into comics with a series of humorous short stories in the Shooting Star Comics Anthology. After working on a horror story for Gene Simmons' House of Horror #3 at IDW Publishing, Erik worked on several other projects for IDW, including his current critically acclaimed run on the ongoing GHOSTBUSTERS comic book. He's also been fortunate to work on many other projects, including varied work for Cryptozoic, Insight Editions, Marvel, and Panini.