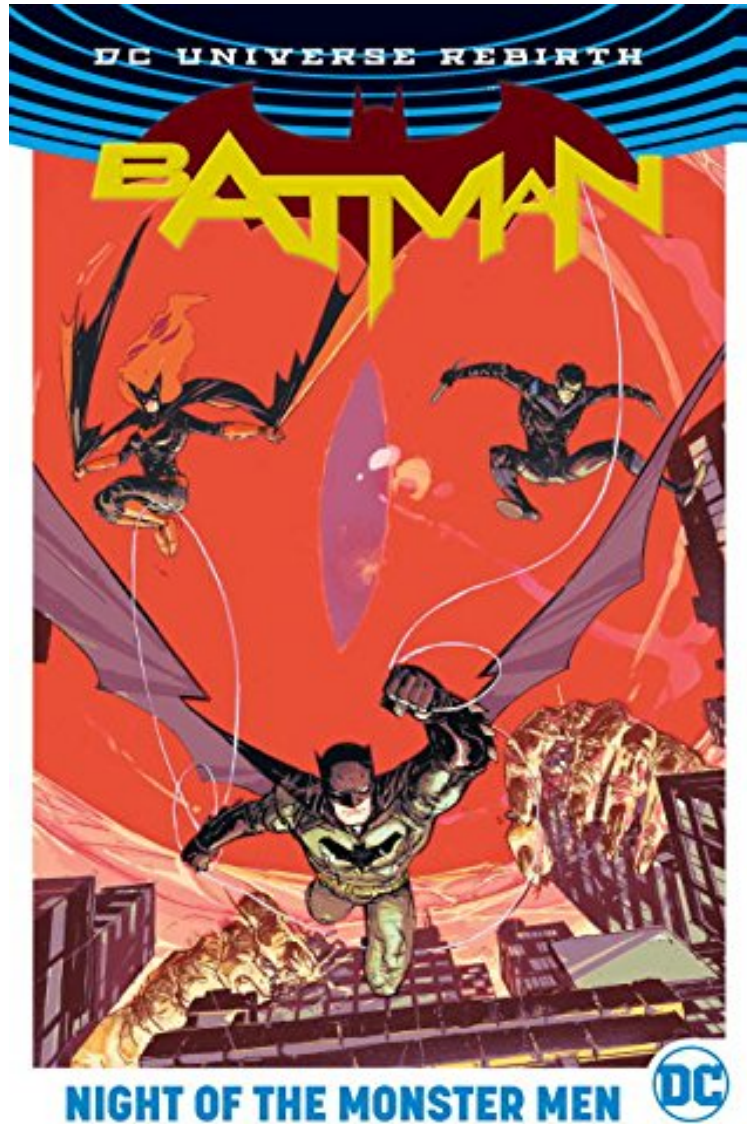


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## Batman: Night of the Monster Men (Rebirth)

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**Tom King, Steve Orlando, Tim Seeley, James Tynion IV : Batman: Night of the Monster Men (Rebirth)** before purchasing it in order to gauge whether or not it would be worth my time, and all praised Batman: Night of the Monster Men (Rebirth):

0 of 2 people found the following review helpful. The artist for the batman issues was off from the ...By Andres

RamirezThe artist for the batman issues was off from the detective comics and nightwing issues. Only thing that bothered me.7 of 7 people found the following review helpful. A Waste of a First Batman-Title Team Up for the Rebirth EraBy clairetoldmetochangemyscreennameOne of the first big misses of the DC Rebirth era. Night of the Monster Men would have been a solid premise for one of the more fantastical heroes of the DC universe whether that be Superman, Aquaman, or a mystical hero like John Constantine or Swamp Thing. Unfortunately, this is a Batman event and as such it sees our normal (albeit rich and well equipped) human heroes battling massive city-destroying kaiju. This event encompasses Batman, Nightwing, and Detective Comics, but you don't need to be caught up on those titles to read it and (even better) you don't need to read this book to enjoy those individual titles as it is its own separate thing. Hugo Strange makes his Rebirth return spreading a new Monster form of Venom across Gotham and creating a group of terrible monster creatures. While the book starts off okay, things quickly go off the rails as the size and strength of the monsters start to grow. The ending is where things go completely insane with Spoiler, Orphan, Nightwing, and Batwoman transforming the four Wayne towers into kaiju-repelling big-ass minigun. Meanwhile, Batman faces off against Hugo Strange who has lost the major defining factor that made him so fascinating pre-New 52: his use of psychoanalysis to deduce Batman's identity. Strange doesn't even attempt to learn Batman's identity in the new story and instead has an all too brief physical throw down with him to that ends all to abruptly. Overall, a terrible waste of a first Batman-title team up, barely any better than Marvel's equally ludicrous Monster Unleashed event from the past months.3 of 3 people found the following review helpful. FRASHABOOM!By AltLet me start with the disastrous art. I suppose the art is meant to be edgy, but its mostly just fuzzy. And Batwoman could hide the Miami Dolphins in her hair. Maybe this is supposed to be a throwback style, but Im tempted to throw it back into a recycling bin.So the story starts with Batman and the rest of the Bat-family defending Gotham from a hurricane. Maybe the Flash could run in counter-hurricane circles to neutralize it. Maybe Superman could use his superbreath to blow it elsewhere. Maybe Green Lantern could put a big green box around it. But Batman? Whats he gonna do to a hurricane? Hit it with a batarang?Mostly hes lecturing Commissioner Gordon and Batwomans misfits. The idea is to evacuate people so that nobody dies. Evacuate a city the size of Gotham and nobody dies in a hurricane? Good luck with that. And really, would anyone go anywhere with Clayface? Personally, Id take my chances with the hurricane.Fortunately, the plan to fight the hurricane is set aside because its always better fight monsters than hurricanes. The theme of this volume is that Batman wants to protect all the Bat-family members (plus Gotham Girl) and take on the monsters himself, as opposed to the theme of the last Batman title I read, in which Batman said of Robin, what good is a partner if I have to protect him all the time? Maybe DCs writers should all get on the same page so that Batman isnt so schizophrenic.The first monster looks like a demented Pillsbury Dough Boy. Batman blows it up with the sound effect FRASHABOOM. Im still trying to hear that sound in my head, but without success. Then he sticks it with a really big hypodermic needle, way too big to carry in his utility belt, and since he crashed the Batplane (again), where did the needle come from? Ah, best to not to ask too many questions, you might start to insist that the story makes sense.There are more monsters to come, connecting to Hugo Strange and the monster men story in the first volume of the reborn Batman (I Am Gotham). I liked I Am Gotham. This one is an extension of the weakest part of that story. Even Gotham Girl and Nightwing do the monster mash. That leads to a bunch of mindless action coupled with pseudo-science.Even with the addition of FRASHABOOM sound effects (and BLEEHRRAGH!, another winner), the story didnt do much for me. But there are some good action scenes here, and I enjoyed Gotham Girls lunacy, so it isnt all bad. It just wasnt very good.

The first Batman crossover of DC Rebirth is here in BATMAN: NIGHT OF THE MONSTER MEN! Its the storm of the century, and its headed straight for Gotham City. The guardians of this sprawling urban centerNightwing, Batwoman and the Batman himselfthink theyve prepared for the worst. They have no idea. Thanks to the machinations of the macabre scientist Dr. Hugo Strange, the storm has unleashed a rain of monsters upon the city. Colossal creatures are stomping through the streets, terrorizing the citizens and challenging the skills of even Gothams greatest heroes. Can the Dark Knight and his allies stem the tide of destruction? Or will the Night of the Monster Men mark the fall of the Bat? Find out in BATMAN: NIGHT OF THE MONSTER MEN, the first crossover of the DC Rebirth era from the creative team of Steve Orlando (MIDNIGHTER), Tom King (BATMAN), Tim Seeley (BATMAN ETERNAL), James Tynion IV (DETECTIVE COMICS), Riley Rossmo (CONSTANTINE: THE HELLBLAZER), Roge Antonio (BATGIRL AND THE BIRDS OF PREY) and Andy MacDonald (THE NEW 52: FUTURES END). This epic of horror and heroism collects BATMAN #7-8, NIGHTWING #5-6 and DETECTIVE COMICS #941-942.

If you've ever wanted to see Batman and his partners battle a pack of rampaging kaiju in Gotham City, then "Night of the Monster men" is right up your alley.IGN A front-row seat to the unfolding madness.Newsarama Its the right blend of seriousness and zany fun.ComicosityAbout the AuthorTom King is a comic book writer and novelist, best known for his work at DC Comics including BATMAN, GRAYSON and OMEGA MEN. He often relies on his experience as an ex-CIA agent and experiences during the recent conflicts in the Middle East in his writing, especially apparent in GRAYSON (alongside co-writer Tim Seeley), OMEGA MEN and in SHERIFF OF BABYLON, published under the

Vertigo imprint.