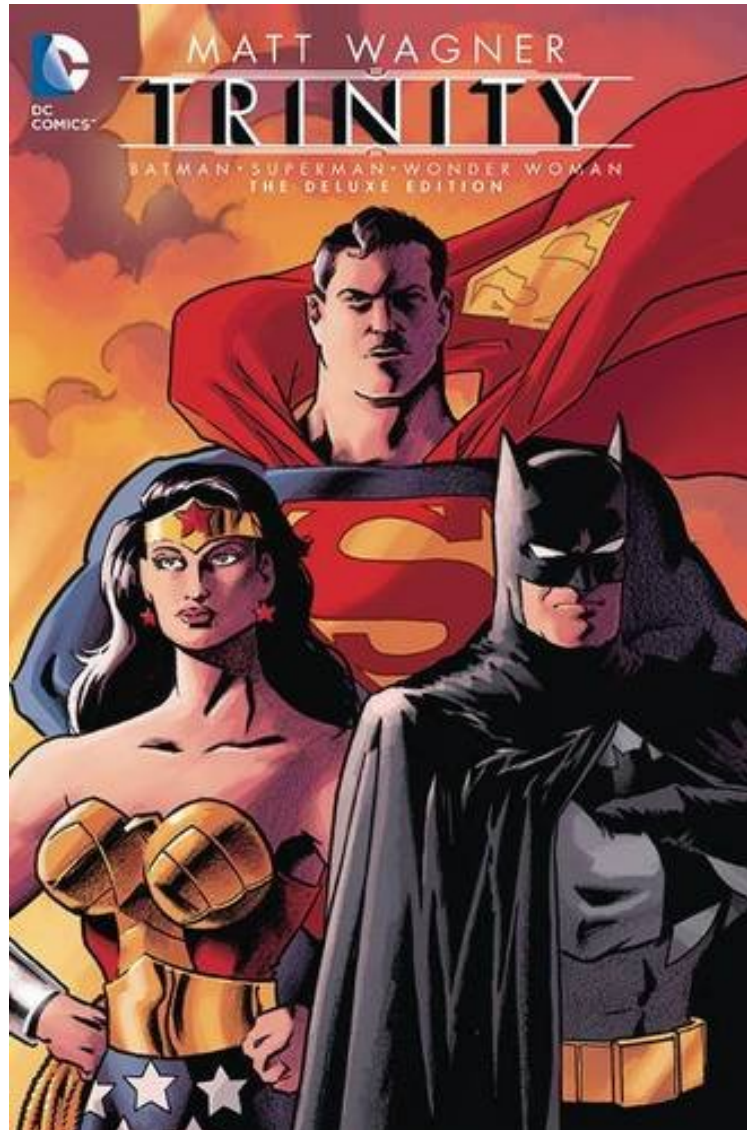


(Ebook free) Batman/Superman/Wonder Woman: Trinity Deluxe Edition

Batman/Superman/Wonder Woman: Trinity Deluxe Edition

Matt Wagner

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#383639 in Books Matt Wagner 2016-01-19 2016-01-19Original language:EnglishPDF # 1 11.20 x .60 x 7.40l, .0 #File Name: 1401256902208 pagesBatman Superman Wonder Woman Trinity Deluxe Edition | File size: 55.Mb

Matt Wagner : Batman/Superman/Wonder Woman: Trinity Deluxe Edition before purchasing it in order to gage whether or not it would be worth my time, and all praised Batman/Superman/Wonder Woman: Trinity Deluxe Edition:

1 of 1 people found the following review helpful. High quality printing a great readBy CaronWonderful read. I was fond of the internal dialogue of each character. It gave an interesting perspective to each of them as they learned to deal with the other 2 heroes.The quality of the book itself was also top notch, the dust jacket has a nice matte finish to

it, which was a pleasant surprise. I'm used to comics having those glossy finger ridden ones that are tougher to keep clean. 1 of 1 people found the following review helpful. Throwback to Another Era By John Miller "Trinity" succeeds as an unironic take on DC's Big Three. The story, involving nuclear warheads and Bat-villain Ra's, is standard mad-villain-tries-to-destroy-the-world stuff--a little disappointing, since Ra's is a complex character more suited to the seriousness of, say, Greg Rucka's "Death and the Maidens" than the Golden Age of Super-Heroes. The cameos from Robin and Aquaman are priceless, as is the character interaction between Batman, Superman, and Wonder Woman. "Trinity" isn't a classic, but it is a fun comic book diversion for an hour. 1 of 1 people found the following review helpful. Fun Team-Up By Karen Amrhein My husband and I enjoyed this tale of Batman, Superman, and Wonder Woman first meeting and battling Ras-al-Ghul and a renegade. The story is exciting and the artwork is good -- reminiscent of 1940s' animation.

Eisner Award-winning storyteller Matt Wagner's spin on the first team-up of the most powerful heroes on Earth: Batman, Superman and Wonder Woman. When Batman's enemy Ras al Ghul enlists the help of the botched Superman clone Bizarro and a rogue Amazon for his global terrorist organization, the Caped Crusader recruits reinforcements of his own: Superman and new ambassador from Themyscira, Wonder Woman. As the three champions join forces to defend Earth against an oncoming apocalypse, a legendary alliance is born! Collects BATMAN/SUPERMAN/WONDER WOMAN: TRINITY #1-3, ADVENTURES OF SUPERMAN #628, WONDER WOMAN #204, BATMAN #627.

From Booklist Trinity adds Wonder Woman to the mix and, more important, boasts writer-artist Wagner, best known for his independent-comics creations Grendel and Mage, as author. At an early stage in their careers, Batman, Superman, and Wonder Woman join forces to thwart a scheme by Batman's foe Ra's al Ghul to disrupt world communications. The villain, meanwhile, has enlisted Superman's twisted duplicate, Bizarro, and a renegade from Wonder Woman's Paradise Island home. Wagner effectively uses thought captions to accentuate the characters' different approaches to fighting crime--Superman's calm superiority, Batman's resoluteness, Wonder Woman's bemusement at the violence of "Man's World." Wagner's sparse, thoughtful art and clear, elegant storytelling constitute a model style for traditional superhero comics. While he provides the superpowered slugfests genre fans demand, moments that convey the power of Superman, the grimness of Batman, and the majesty of Wonder Woman are more memorable. Gordon Flagg Copyright American Library Association. All rights reserved About the Author Matt Wagner has enjoyed a career in comics for over twenty years. Born and educated in Pennsylvania, his first published work was a short story that would introduce one of comicdom's most respected creator-owned characters--the mastermind assassin, GRENDEL. Best known for this epic creation and his other, more personal, allegory, MAGE, Matt has also worked on a variety of established characters. These include his ground-breaking work on the character of Batman villain, Two-Face, in the graphic novel, FACES, as well as a five-year stint both developing and generating the stories for the fan-favorite Vertigo title, SANDMAN MYSTERY THEATRE. His more recent efforts in this vein have included writing the DR. MID-NITE mini-series for DC Comics and serving as the regular cover artist on the Kevin Smith-penned relaunch of GREEN ARROW.