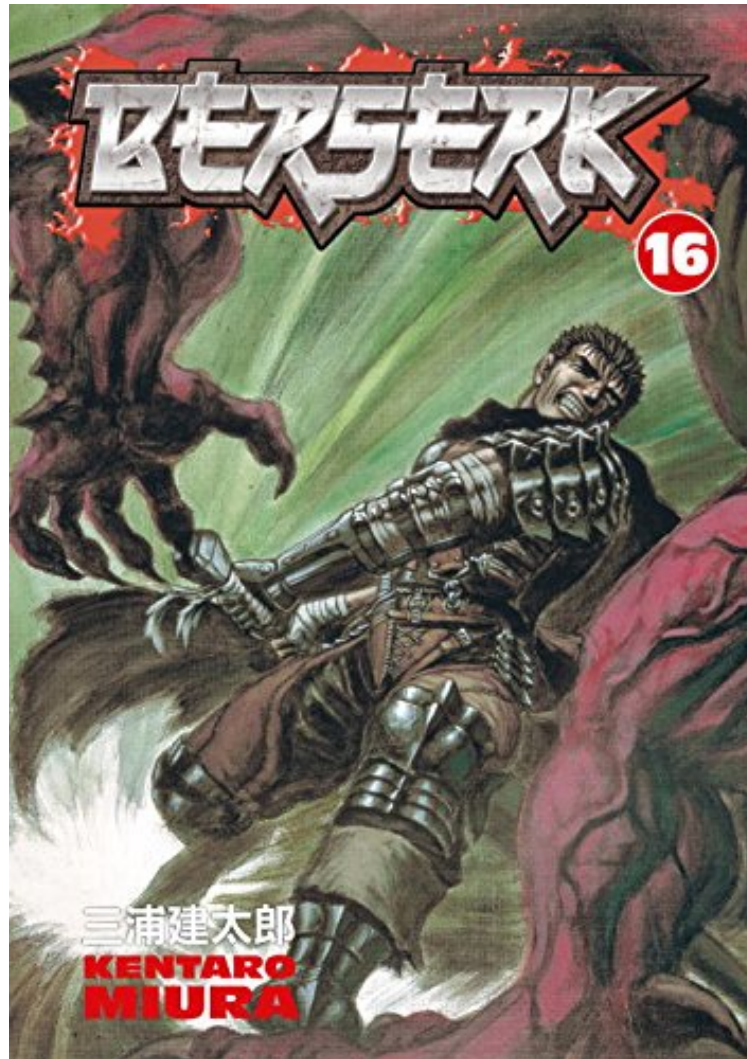


[FREE] Berserk, Vol. 16

Berserk, Vol. 16

Kentaro Miura

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#59251 in Books Miura, Kentaro/ Johnson, Duane (TRN) 2007-04-10 2007-04-10Original language:EnglishPDF # 1 7.22 x .78 x 5.111, 1.00 #File Name: 1593077068240 pagesDark Horse Manga | File size: 53.Mb

Kentaro Miura : Berserk, Vol. 16 before purchasing it in order to gage whether or not it would be worth my time, and all praised Berserk, Vol. 16:

0 of 0 people found the following review helpful. best dark manga, periodBy fthatsIf you've made it to 16 you are already hooked. If not, start at vol 1 (it may take some a few volumes to get sucked in, Miura was much younger when he wrote the initial volumes).1 of 1 people found the following review helpful. Awesome..By OnePieceQ8My Fav. Manga of All time.. that's All i need to say..Thank you Kentaro miura for making this epic manga..I bought all the volumes from 1 to 36 and can't wait for volume 37 to come out..1 of 2 people found the following review helpful. Alot

of turmoil and suspense in another great volume. By M. Hoagland. As the title of my review suggests, there isn't a lot of rest for the Black Swordsman in volume 16. The book starts out with Guts fighting the fairy queen, Rosine, who has a few tricks up her sleeve for Guts, and ultimately transforms into a more powerful form and the battle takes on a whole new level testing Guts to the limit again. Sadly, after a well deserved and hard fought victory, he encounters the Holy Chain knights, who have terrible timing since he just fought one of his toughest foes yet, and is captured. The leader of the Holy Chain Knights, Lady Farnese, becomes more than a little frustrated with Guts' disregard for their religious beliefs, and she reveals a deeply conflicted personality, one that hopefully we will get to learn more about and see her character grow in the series. One of the more notable parts of this book are the manifested "Beast of Darkness", an apparition within Guts which taunts him at times and commands him to spill more blood. The Beast takes many shapes but most often it takes the silhouette of a large wolf. Another important note is Guts' image itself, as he seems to appear more like the evil he's fighting than a normal man, as if the horrors he endures again and again have twisted him into something else entirely. It's not the prevalent image of him by far, but in this novel you see Guts' appearance change into something more reminiscent of a monster or a devil, like he belongs in the darkness more, or at least like he is certainly not out of place there to say the least. I thought seeing this side of Guts outside of a battle and during a simple conversation a little exciting and troubling at the same time. It marks an interesting change in Guts' character, one I can't wait to see develop in the story. This was a fairly good novel of the bunch, one that deserves a read, it's also pretty good action and character growth so it goes by faster than some, but it leaves you hanging. None the less, I highly recommend this installment of the series.

Warrior supreme Guts has been marked for sacrifice to the armies of the damned, and now he has the blood of a village of possessed children on his hands a horde of elf-demons straight out of a fairy-tale fever dream. But now Guts must deal with the Queen of the Elves herself, and though she may be cute as a button, she has hideous power and lethal intent, and in her wake, no one lives happily ever after!

About the Author While attending college at Nihon University, in 1988, Kentaro Miura debuted a 48-page manga known as Berserk Prototype, an introduction to the current Berserk fantasy world. It went on to win Miura a prize from the Comi Manga School. In 1989, after receiving a doctorate degree, Kentarou started a project titled King of Wolves based on a script by Buronson, writer of Hokuto no Ken (Fist Of The North Star). In 1990, the first volume Berserk was released with a relatively limited success. Miura again collaborated with Buronson on manga entitled Japan. Miura's fame grew after Berserk began "The Golden Age" story arc and the huge success of this masterpiece made of him one of the most prominent contemporary manga artists. In 1997, Miura supervised the production of 25 anime episodes of Berserk that aired in the same year on NTV. The series has also spawned a whole host of merchandise, both official and fan made, ranging from statues and action figures, to key rings, video games, and a trading card game. In 2002, Kentaro Miura received the second place in the Tezuka Osamu (Astro Boy) Cultural Prize of Excellence for Berserk. The author lives in Tokyo, Japan.