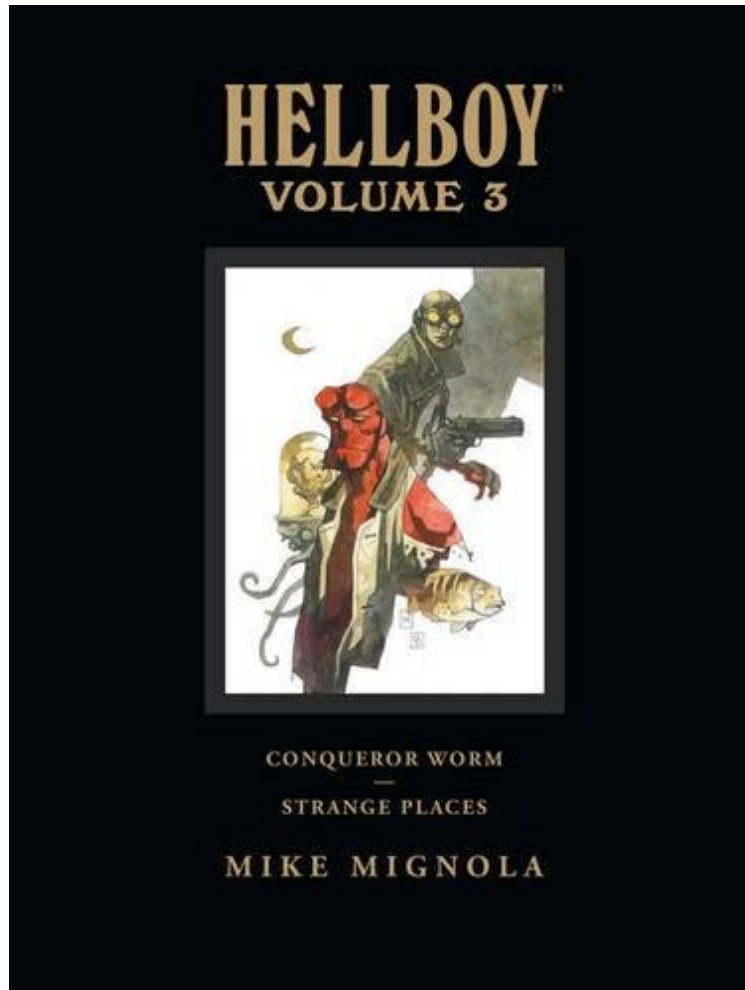


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Hellboy Library Edition, Volume 3: Conqueror Worm and Strange Places

Mike Mignola

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Mike Mignola : Hellboy Library Edition, Volume 3: Conqueror Worm and Strange Places before purchasing it in order to gage whether or not it would be worth my time, and all praised Hellboy Library Edition, Volume 3: Conqueror Worm and Strange Places:

0 of 0 people found the following review helpful. Great book (with killer extras)By The ReviewerMignola has created a classic character with Hellboy. He infuses classic horror, real myth, and comic fantasy into an perfect balance of awesomeness. And these Library editions are the best way to read them. This volume gets back to Hellboy's main plotline with Conqueror Worm. Great monsters and characters! Plus the extras are very cool (you get a look at the original version of The Island)0 of 0 people found the following review helpful. The art is what you come to Mignola for, ...By ricemilkThe art is what you come to Mignola for, and he never disappoints. The stories in this volume add

dimension and depth to the mythos Mignola is building and the art is lush and engaging as always. 0 of 0 people found the following review helpful. amazing By Lunar Steelhellboy is amazing in everywhere and this is one of the best stories of the character ever done.

Hellboy Library Edition Volume 3 collects three pivotal stories of Hellboy's journey, as he leaves behind the world of men and journeys into the unknown: the award-winning Conqueror Worm, which brings back some of Hellboy's earliest foes, in the story that ends his career with the B.P.R.D., and marks his first run-in with the fan-favorite masked hero Lobster Johnson; the haunting fairy tale The Third Wish; and The Island, a dark and surreal glimpse into the true origin of the Right Hand of Doom and Hellboy's own destiny; along with a new, expanded sketchbook of never-before-seen Mignola artwork.

About the Author Mike Mignola's fascination with ghosts and monsters began at an early age; reading Dracula at age twelve introduced him to Victorian literature and folklore, from which he has never recovered. Starting in 1982 as a bad inker for Marvel Comics, he swiftly evolved into a not-so-bad artist. By the late 1980s, he had begun to develop his own unique graphic style, with mainstream projects like Cosmic Odyssey and Batman: Gotham by Gaslight. In 1994, he published the first Hellboy series through Dark Horse. There are thirteen Hellboy graphic novels (with more on the way), several spin-off titles (B.P.R.D., Lobster Johnson, Abe Sapien, and Sir Edward Grey: Witchfinder), prose books, animated films, and two live-action films starring Ron Perlman. Along the way he worked on Francis Ford Coppola's film Bram Stoker's Dracula (1992), was a production designer for Disney's Atlantis: The Lost Empire (2001), and was the visual consultant to director Guillermo del Toro on Blade II (2002), Hellboy (2004), and Hellboy II: The Golden Army (2008). Mike's books have earned numerous awards and are published in a great many countries. Mike lives in Southern California with his wife, daughter, and cat.