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Injustice: Gods Among Us Vol. 1

Tom Taylor

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#449476 in Books DC Comics 2013-11-19 2013-11-19 Original language: English PDF # 1 10.50 x .60 x 6.90l, 1.26 #File Name: 1401245005192 pages | File size: 77.Mb

Tom Taylor : Injustice: Gods Among Us Vol. 1 before purchasing it in order to gauge whether or not it would be worth my time, and all praised Injustice: Gods Among Us Vol. 1:

8 of 8 people found the following review helpful. Injustice: Gods Among Us Vol. 1 By Jeff After hearing good things about this story, I decided to order it and glad I did. I liked the idea of a sort of "what if" scenario if the super powered heroes decided to take more control over the planet. When Superman, under control of Joker's Kryptonite poison gas, takes a life, he "snaps" and then crosses that line himself. Superman then orders a world wide ceasefire, and if people

do not listen, they will be forced to. Other heroes join Superman, some believing that the world should be, for the lack of a better word, ruled, by those that can best protect it. While other heroes believe they don't have the right to go that far just because they have powers. This breaks allegiances, and even friendships among the world's most popular heroes. Without spoiling anything, my favorite part of the book has to be when Aquaman tried to show Superman that his "orders" do not pertain to him, and show the surface world just who really has the most power. The way Superman and his allies decided to handle this was a surprise to me, and very entertaining to read and see. I highly recommend this book. If you're worried that it might be an exact book version of the game, it is not! Just like movies change things from the books they are based on, this book changes things the way the game did it. If you liked the game, you'll like the book! If you like many different DC characters, (there are a ton in this book, such as, Superman, Wonder Woman, Batman, Flash, Green Lantern, Cyborg, Aquaman, Shazam, Robin, Nightwing, Green Arrow, Joker, Harley Quinn, Catwoman..just to name a few) chances are they are in this story, or will be in future volumes! Give this one a try, you won't be sorry you did. 1 of 1 people found the following review helpful. Very Impressed By DakotaBanditWow. Just wow. I'm unfamiliar with the game and bought this due to stumbling across an excerpt on Facebook of a later comic in the series. Most of the artwork is good to exceptional, the high quality page and ink very impressive. The story is quite good (though a bit depressing) If you're on the fence, spend the money. I don't think you'll be disappointed. It's a bit gritty, but there are things that will make you laugh and want to cry. A bit of blood and gore and hey 'spoiler' alert. Lots of heroes die. If you want a really interesting alternate universe take on a 'what-if' version of if Superman 'breaks' due to a devastating loss and decides he's done with being the super-nice guy, when a bit of reality of evil deciding to take advantage of that 'no-kill' superhero rule, this is your story. Although the focus is on Superman and Batman, we get to see Wonder Woman, the Flash, Nightwing, Green Arrow, Black Canary, Aquaman and others. We see some big and famous villains like Joker, and Solomon Grundy and more. Harley Quinn plays an interesting ongoing role as well. You can buy the comics or wait and get the compendiums, which is what I've done and am anxiously awaiting the next release. Serious thumbs up to the series 0 of 0 people found the following review helpful. excellent Batman vs. Superman story that is derived from earlier classics By Frank L. Greenagel II There is a video game titled Injustice. I have not played it. A few friends of mine said they read the first few issues of the comic adaptation of it and that it was great. I decided to pick it up, despite my misgivings about reading a story based on a video game. It is very, very good. The story is worth 4.5 stars and the art is about 1.5 stars. Volume 1 begins with the Joker killing Lois Lane and blowing up Metropolis. Superman freaks out, kills the Joker and decides to change the world. Those last two lines happen in the very beginning, so this is not a spoiler. Eventually, Batman decides to move against Superman because a world dictator, no matter how benevolent, is still a world dictator. This story combines elements of Kingdom Come and the 1985 series Squadron Supreme. Which is fine, but it would be nice if the Tom Taylor wrote a letter at the start of the story that said he had derived crucial elements from those tales. DC tends to work best when it's heroes fight each other (one only needs to look at the Dark Knight Returns, the upcoming Superman vs. Batman movie, the historic Superman vs Flash races or whenever someone goes bad (like Hal Jordan in the late 90's)). This book is at its best when Superman or Batman are featured. Wonder Woman adds an interesting element to the story (she pushes Clark/Kal towards violence, much like she does in Kingdom Come). The Aquaman parts of the story are well intentioned, but Arthur can't carry the weight of the role. He has never been able to live up to Namor though (on whom he is based). He can't sell the arrogant, scary sovereign monarch bit like Namor can. The Harley Quinn parts are weak as well. Catwoman is a very strong character in this tale, though some may be put off by her Occupy Wall Street values.

A New York Times Bestseller! From the makers of Mortal Kombat comes the critically acclaimed prequel comic to the smash hit fighting game Injustice: Gods Among Us! Things in the DC Universe have changed after Superman is tricked into destroying the one thing he loves the most. Now unwilling to let crime go unpunished, the heroes of our world must choose if they are with Superman or against him. But not every country will submit to his new world order and neither will Superman's greatest threat Batman! Collects #1-6 of Injustice.

.com QA with Tom Taylor