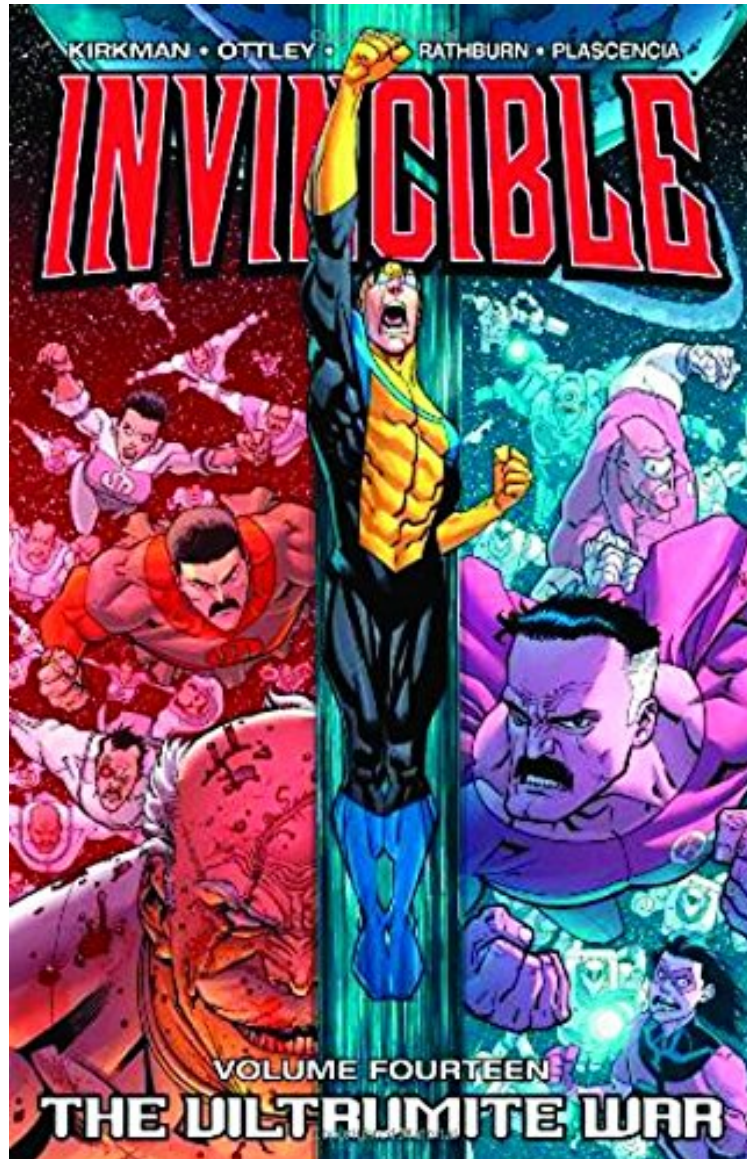


[Download ebook] Invincible Volume 14: The Viltrumite War

Invincible Volume 14: The Viltrumite War

Robert Kirkman

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Robert Kirkman : Invincible Volume 14: The Viltrumite War before purchasing it in order to gage whether or not it would be worth my time, and all praised Invincible Volume 14: The Viltrumite War:

2 of 2 people found the following review helpful. the Viltrumite War... where there aren't enough bandages By H. BalaBloody hell! Those harboring the assumption that Kirkman's THE WALKING DEAD is his gory series haven't been keeping up with what Invincible's been up to. It bears repeating that each time I think Robert Kirkman and Ryan

Ottley can't turn the screws any tighter or produce a moment more visceral, oopsies, there they go ramping it up even more. INVINCIBLE Vol. 14: THE VILTRUMITE WAR collects issues #71-78 and chronicles the all-out intergalactic war waged between the dying (but still conquest-minded) Viltrumite Empire and its main opposition, the Coalition of Planets. It's a conflict that sucks in a fully invested (and frightened) Mark Grayson. Mark may be a powerhouse teenager and Earth's foremost champion, but he's well aware of just how scary powerful the Viltrumites are, what with him being half-Viltrumite himself. Off he goes into deep space to join the cause, hoping to stave off an invasion. Frankly, if the Viltrumites were to make it to Earth, the local superheroes don't have a hope. Mark sallies forth accompanied by his reconciled father Omniman (a full-blooded Viltrumite), his younger half-brother Oliver (half-Viltrumite), the one-eyed Allen the Alien, and Tech Jacket (teenaged human). And it says something about the caliber of the Viltrumite that the formidable Tech Jacket is regarded as the group's weakest link. Limbs being ripped off, decapitations and eviscerations galore, trails of viscera and stanky effluvia staining the spaceways. Sam Peckinpah's jaw is all agape at the sheer bloody violence of this story arc. If nothing else, Kirkman demonstrates that war comes with very ugly repercussions. Artist Ryan Ottley is dynamite. Not known for exactly keeping himself in check with his illustrating, he provides one shocking imagery after another. Just when you think that no Viltrumite comes more vicious than Conquest - and his death (re)match with Invincible seems to substantiate this - along comes the current Viltrumite regent, Thragg. Thragg - who could pass as Freddy Mercury's clone, p0rn mustache and all - was bred to be the mightiest and most ferocious of all Viltrumites. It's frightening how effortlessly and dismissively he slaps Invincible and Omniman around. INVINCIBLE is frequently a comic book that's more comprehensively relished when read in trade format. Kirkman sort of thumbs his nose at Brian Michael Bendis in that he doesn't much indulge in the decompression style of storytelling. There are several issues in this arc which read really quickly. In issue #73, Kirkman skips ahead for weeks at a time, pausing at certain junctures only long enough to unveil quick narrative beats but then promptly moving on. In eight issues, ten months would elapse. Ten months of Mark being away from home. There'd be repercussions to that, too. Invincible's shared universe is so well-realized by now. Kirkman has done a phenomenal job of world-building. Each character just seems to have a natural place in the narrative. I love Tech Jacket's presence here. It makes perfect sense that, with his multi-tasking alien tech suit (referred to as "the most powerful weapon in the universe"), Zack Thompson would be recruited into the war. I even like that there's a touch of awkwardness between him and Invincible and Omniman. Even though Tech Jacket and Invincible are both human teenagers, Invincible's more used to this epic stuff. Kirkman arrives at an unexpected resolution to the Viltrumite War which then opens up so many more plot threads for future story arcs. But this resolution is defined by Invincible's having to make one of those "damned if you, damned if you don't" decisions, although in retrospect, in that time and place, there was really only one credible choice to make. Kirkman also reaffirms one prevailing notion: that there's nothing more horrific than that provided by our own imagination. There is a sequence in which Mark and company frantically race back home, believing that the Viltrumites have taken the attack to Earth. During this journey, we peek into Mark's agitated mind as he envisions image after image of vile acts being committed on Earth by the Viltrumites in his absence. Mark's character arc really feels believable (given the extraordinary circumstances). His sense of responsibility has never been more telling. Kirkman also reveals a bloodthirsty aspect to Mark that he's recently come to accept more and more. In their no-quarter-given combat, Invincible's intense bulldog tenacity is impressive as he refused to let go of Conquest even as Conquest was pummeling the snot out of him. Sometimes, all-encompassing fear - including anxiety for your loved ones - allows for the achievement of incredible feats. Mark's distress makes him more believable than his half-brother Oliver who is cocky to the point of being cartoony. It's Invincible's ability to retain his humanity - even as his more vicious alien side exhorts him to inhumane acts - that makes him comic book's most compelling teenaged superhero. Except that Mark Grayson's moral compass isn't set quite to dead center anymore. It's a bit off. As usual, there's a sketchbook (12 pages) in the end with commentary provided by Kirkman and Ottley. 3 of 3 people found the following review helpful. A good read, but a bit grim. By DJ Joe Sixpack Invincible, Volume 14 (Image Comics, 2011)-----Much ultra-blood flows in this slam-bang, action-packed deep-space superhero slugfest, as Mark (Invincible) and his father and friends take on the remnant of the once-mighty Viltrumite empire, far off in the wastelands of space. This volume picks up where the last left off, and has a similarly gory vibe: don't leave it out where little children can find it (in order to protect those little minds from multiple images of disemboweled superbeings, etc...) But by all means enjoy the story, where we find out just how "invincible" these Viltrumites really are. You've never seen a super-story quite as intense as this one -- plus there's some good character development back home on Earth, all of which left me eager to see what happens next. I do sort of lament the loss of innocence for this series -- it used to be pretty kid-friendly, but that was a long time ago, now it's way too graphic and gross. It's a fun read for "mature audiences," though! (Joe Sixpack, ReadThatAgain book reviews) 0 of 0 people found the following review helpful. Best volume yet By Shawn Oliver 1999 big fan of invincible since 2002, started buying the trades when they came out. This comic should be read in tpb cause its sooo exciting 1 comic a month wont do. It has a ton of blood, I dont even know if its still a kid's book but hell kids will love the gory action stuff, at least they're reading! It doesn't have as much drama as the recent trades but it gives the cliffhanger that something is up with Eve...and of course Nolan reunites with the ex, Tech Jacket should be in this book a lot more! for a dead character (in

comics)he fits verry well in Invincible. Need to appear more and well the war wont dissapoint tons of action that will leave you like, whaaaaaaaaaaaaaaaaaat? no way, cool! lolRead Invincible it just gets better every Trade.

Collecting Invincible #71-78, chronicling the Viltrumite War in its entirety, with Invincible and his strongest allies pitted against the entire Viltrumite race. Spanning across the universe, no planet, species, or hero is safe from this epic battle!