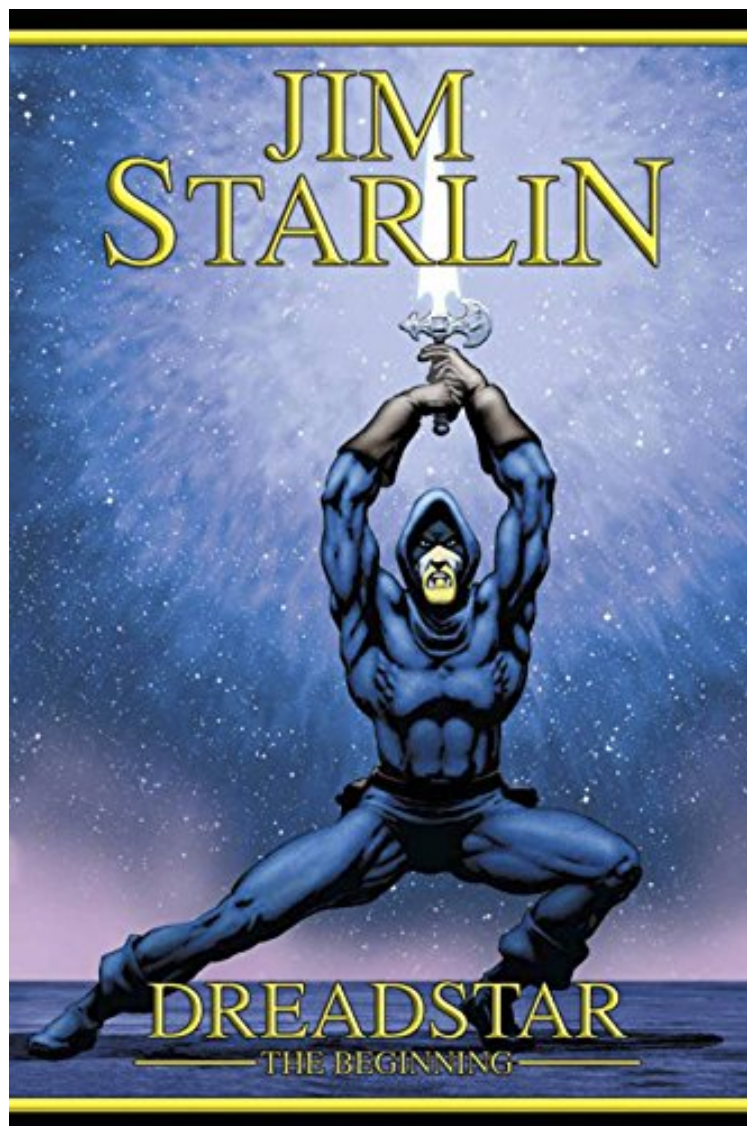


(Download) Jim Starlin's Dreadstar: The Beginning

Jim Starlin's Dreadstar: The Beginning

Jim Starlin

*DOC | *audiobook | ebooks | Download PDF | ePub*



[Download](#)

[Read Online](#)

#748091 in Books 2010-03-02Original language:EnglishPDF # 1 10.30 x .90 x 7.70l, 1.86 #File Name: 1606901192230 pages | File size: 28.Mb

Jim Starlin : Jim Starlin's Dreadstar: The Beginning before purchasing it in order to gage whether or not it would be worth my time, and all praised Jim Starlin's Dreadstar: The Beginning:

2 of 2 people found the following review helpful. Fantastic Cosmic Adventure Now in Development as a TV seriesBy Dan Pace (feral atom)This remastered collection includes "The Metamorphosis Odyssey" (from Epic Illustrated 1-9), "The Price" Graphic Novel, The "Dreadstar" Graphic Novel and material from Epic Illustrated #12. The remastering was overseen by Jim Starlin and looks exceptionally beautiful, really bringing out the best of his fine spattering,

stippling and wash techniques in the black and white material (Chapters I-III of *Metamorphosis Odyssey*, part of Chapter IV and *The Price*) as well as the vibrant colors in the color material. This collection gives you the story material collected in *Dreadstar, Volume 1: Metamorphosis Odyssey* and *Dreadstar Volume 2: The Price*. This collection doesn't have the sketches or introduction by Starlin that the Slave Labor TPBs had but this hardcover is remastered and, for the relevant material, in full color. *Dreadstar* is being made into a TV series by Universal and Jim Starlin as we speak, so this is a good time to read this "epic" introduction to the character. The rumors are that the series picks up where *Metamorphosis Odyssey* leaves off, having Vanth first meet Syzygy Darklock. This is the perfect introduction for those looking to get a background for the TV Series. "The Price" is one of my all-time favorite comic stories, recounting the origin of the cyborg sorcerer Syzygy Darklock and "the price" he had to pay for his power. I don't recall him ever being shown this powerful again, but what an origin story. Comic legend Starlin created the *Dreadstar* universe as two intergalactic powers eternally clashing and the impacts of the people inbetween. The two powers being the theocratic Church of the Instrumentality, led by the malevolent Lord Papal, and the Monarchy, led by a figurehead king. Follow the journey of Whis'par, Lord Aknaton, Juliet, and the bestial Za as they track down Vanth *Dreadstar*, the wielder of the powerful sword of icy fire that Aknaton created centuries ago to stave off an alien plague. For those that care about this sort of thing (pro or con), there are several scenes of male and female nudity. If you like this volume, Marvel also published the first 26 issues of the comic series (the stories that follow the Epic and Graphic Novel material). Dynamite has an omnibus softcover that collects the first 13 issues: *Dreadstar Omnibus TP.2*

2 of 2 people found the following review helpful. Not just cosmic adventure allegory, but all too timely cultural critique. By Tim Lukeman Jim Starlin's work in comics is justly acclaimed for its tales of cosmic wonder mystery, steeped in a brooding philosophy that often shades into the baroque. What's sometimes overlooked is just how much of that work is also trenchant political, social, and cultural critique of corporate consumerism in general American exceptionalism in particular. Let's remember that Starlin served in Vietnam came away from it with an intense hatred for the politics unquestioning jingoism that fed it. In fact, an infamous quote from that war was the seed for "Metamorphosis Odyssey" in the first place -- "It became necessary to destroy the village in order to save it." What's the premise of this initial series that introduced *Dreadstar*, after all? A rapacious alien race, the Zygotians, is making its way across the Milky Way, conquering planet after planet, stripping each world of its resources leaving it a wasteland before moving on to the next one. When we get to the origin of this monstrous race, it's clearly a blatant allegory of what we would now call the 1%, who rule strip their homeworld of everything, while keeping the masses doped up with sex religion TV (to quote John Lennon), until the only thing left to do is pursue the same destructive lifestyle throughout the stars. It's unlimited power greed as their own justification for existing, at the expense of everyone everything else. If this isn't still timely today, then what is? I know a lot of fans prefer the later *Dreadstar* series to this initial work, as the ongoing series offered more heroics hope. "Metamorphosis Odyssey" is unrelentingly grim bleak, but I think it's also more honest -- which is precisely why it'll never be as popular as the stories that followed. Considering the contemporary world of dwindling resources, the accumulation of wealth power by an ever-smaller circle of people, and the shiny distractions of the digital, this collection is required reading for anyone ready to make the leap from comfortable escapism glib hipster nihilism to a clear-eyed look at reality for the 99%. Yes, it's obvious ... but that doesn't detract from its message in the least. And maybe cloaking that message in the cosmic zap will make it easier for some readers to accept. Most highly recommended!

0 of 0 people found the following review helpful. One of Starlin's best. By Reviewer from Terra *Dreadstar* was written and created by Jim Starlin. It tells the story of the death of a galaxy, how *Dreadstar* survived, and wanting to avoid combat, is drawn into a centuries old war. Beautiful artwork and a damn good story.

For the first time, the original, classic episodes of *Dreadstar: Metamorphosis Odyssey* from Marvel/Epic Illustrated are collected in full-color under the careful direction of creator Jim Starlin. These gorgeous, painted pages originally appeared in Epic from 1979 to 1982, and introduced audiences to Vance *Dreadstar* and the other characters whose saga would be continued in the *Dreadstar* series.