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Various : Justice League of America: The Silver Age Vol. 2 (Jla (Justice League of America)) before purchasing it in order to gage whether or not it would be worth my time, and all praised Justice League of America: The Silver Age Vol. 2 (Jla (Justice League of America)):

4 of 5 people found the following review helpful. A Great Collection from DCs Silver AgeBy Elvin OrtizAlthough

lacking the complexity of JLA plots in the 70s and 80s, these simple stories were quite entertaining and well-structured. This volume will include issues from 1962 to May 1963. Needless to say, the quality of the presentation doesn't change from the previous volume. Content-wise, readers witness some important highlights from this period: "The Origin of the Justice League" (Feb 1962); "Menace of the Atom Bomb" which tells the story of the Atom's integration into the JLA (Sep 1962); and a story where the superheroes have to reveal their secret identities to restore their credibility to mankind in "The Super-Exiles from Earth" (May 1963). Overall, the stories of this period mix science fiction and magic, and sometimes the plot challenges a reader's willingness to disbelieve. A clear division between good forces and evil is clearly seen in each issue, and especially highlighted in "The Triumph of the Tornado Tyrant," where a villain tornado turned good discovers that the forces fighting against evil are inevitably destined to win. Although Fox writes stories with predictable endings, he does make slight shifts into new plot-territory, perhaps in attempts to add variety to JLA challenges. One story, "The Cavern of Deadly Spheres," (Dec 1962) seems more about how to write a JLA story rather than another "real" adventure of the super-hero team. Another story that I found quite interesting, "Journey into the Micro-World," shows the JLA members fighting an invisible enemy, self-esteem. Each member is induced to believe that he or she cannot defeat the enemy so each member fights a rival to lose instead of to win. Snapper Carr (a member whom I find a little out of place in this comics) finds a reason for being in this fantastic, but interesting tale with a psychological twist. The structure of the stories remain the same: panels show each one of the JLA members in action, and very often, they make teams of three to confront challenges. The artist for the JLA stories during this period was Mike Sekowsky, who gave a realistic look to the characters in this story albeit not compared to Neal Adams later on. The only drawback that I may find in these volumes is that they should include more issues per volume. Nevertheless, this is a good affordable collection of DC's silver era. 0 of 0 people found the following review helpful. Love It! By Hardyboys.us I bought volumes 1, 2 and 3 in this JLA series of reprints and am very happy with them. I loved the JLA back in the day as an amalgam of all my favorite DC heroes. Comics are full color and printed on good paper in this perfect-bound paperback. 0 of 0 people found the following review helpful. Five Stars By Marshall Gardner great product!!!! great service!!!!!!

As individuals, their names are legend. Together, they are even greater than the sum of their parts. They are the Justice League of America, and they stand for truth, justice and the American way! Since they were first commissioned by renowned DC Comics editor Julius Schwartz in 1960, the Justice League have thrilled audiences across the globe in tales that span time and space. Now, for the first time, all of their original Silver Age adventures are available in an all-new series of graphic novels! This second volume of THE JUSTICE LEAGUE OF AMERICA: THE SILVER AGE collects the fame super-teams exploits from JUSTICE LEAGUE OF AMERICA #9-19, and includes the classic tales The Origin of the Justice League!, Riddle of the Robot Justice League! and The Super-Exiles of Earth!

About the Author As much as any writer, Gardner Fox helped create the tone and feel of the Batman stories of the 1960s. Fox was an attorney who began his prolific and innovative second career as a writer in the late 1930s on Batman and went on to create such Golden Age classics as the original Flash, Hawkman, Starman, Doctor Fate, and the Justice Society of America. His influence extended throughout the 1950s and 1960s when, until his retirement from DC Comics in 1968, he created and/or wrote such memorable features as the Justice League of America, Adam Strange, the Atom, Hawkman, and, of course, Batman, all under the auspices of legendary comics editor Julius Schwartz. Until his death in 1986, Gardner Fox continued writing comics and novels. He published over 100 books in numerous genres, some under the pseudonyms of Jefferson Cooper and Bart Sommers, as well as many fantasy novels under his own name.