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## Justice League of America Vol. 1: World's Most Dangerous (The New 52) (Justice League of America (DC Comic Numbered))

*Geoff Johns*

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**Geoff Johns : Justice League of America Vol. 1: World's Most Dangerous (The New 52) (Justice League of America (DC Comic Numbered))** before purchasing it in order to gage whether or not it would be worth my time, and all praised Justice League of America Vol. 1: World's Most Dangerous (The New 52) (Justice League of America (DC Comic Numbered)):

0 of 0 people found the following review helpful. Much like other New 52 fare By Brent Martin I did not like nor dislike it. Honestly the new 52 in general leaves me a little numb. Put it this way... I also ordered the JSA Omnibus Volumes 2 and 3 and much preferred them over anything New 52 (in fact, the only New 52 books I keep up with are the Earth 2 series). Reminds me a lot of the Heroes Reborn garbage Marvel put readers through 20 years ago. 9 of 10 people found the following review helpful. Enjoyable, but will leave you scratching your head By Matt Harris I liked the idea of a team being assembled to combat the main Justice League should they ever go rogue, but what if they never do? What will the "JL Killer" team do? Fortunately, Geoff Johns acknowledges this and decides to send the newly formed Justice League of America after a Secret Society of Villians who are working beyond the scope of the JL. Brilliant set-up, with the original team roster not including Catwoman or Green Arrow, so reading how both of them join is an interesting story, but the member of this team who surprised me by actually being part of this team was J'onn J'onzz (Martian Manhunter) because I thought he was part of The New 52's Stormwatch. Never the less, it really captured the team's dynamic, although inexperienced at working together as they are, with Vibe being the rookie, Hawkman, Green Lantern Simon Baz and Stargirl the powerhouses, Katana and Catwoman as the infiltration specialists, Green Arrow leading, and Martian Manhunter can be anything he wants because he is just that flexible. It was good, right up to the Trinity War chapters, which require reading either the trade paperback Trinity War collection or each monthly release of all involved titles. Good start to an interesting team idea, but requires further reading. 0 of 0 people found the following review helpful. A pretty basic good comic, the Geoff Johns specialty, not too interesting and a well written but predictable plot By John R Pretty good story here about Amanda Waller and her obsession with toppling the Justice League, also it helps to have read this prior to reading the Trinity War because otherwise you may find it a bit confusing.

Following the events of Throne of Atlantis, it is deemed necessary to create a new Justice League. This new superhero team is under the command of Col. Steve Trevor, of the United States Military's A.R.G.U.S. division (Advanced Research Group Uniting Superhumans). Signing up for duty with this new incarnation of the JLA are Catwoman, Katanna, Green Lantern, Green Arrow, Martian Manhunter, Steve Trevor, Hawkman, Star Girl and the long-awaited return of 80s superhero, Vibe. Collects issues #1-6.

From Booklist Once DC ushered in the New 52, a reboot of 52 of their major characters, Johns was given the reins of DC's signature team, the Justice League. But once the Superman-led team became wholly preoccupied by a battle with the Atlanteans, a U.S. government body Advanced Research Group Uniting Superhumans, or ARGUS decided to create its own team, and the Justice League of America (JLA) was born. Johns JLA comprises some lesser-known superheroes (Hawkman, Martian Manhunter, and Cat Woman, among others), but their battles are no less epic, thanks to Finchs bold outlines and action pieces, though he doesn't shirk more character-driven moments either. The beginning of the volume traces the creation of the new team and their dynamics as a group, but because Johns is at the helm for both Justice League of America and the Justice League, there is a lot of interaction with the Justice League, including several crossover events, such as the Trinity War and Forever Evil. Johns is a big name in the DC universe, and that alone will be a draw. --Ben Spanner "This is a perfect example of the words and the pictures working together in perfect harmony." SuperHeroHype About the Author Geoff Johns is an award-winning writer and one of the most popular contemporary comic book writers today. Johns is the author of The New York Times bestselling graphic novels Aquaman: The Trench, Blackest Night, Green Lantern: Sinestro Corps War, Justice League: Origin, Superman: Brainiac and Batman: Earth One which hit #1 on the bestseller list. He is also known for transforming Green Lantern into one of the most critically and commercially successful franchises in comics. Johns was born in Detroit and studied media arts, screenwriting, and film at Michigan State University. After moving to Los Angeles, he became an assistant to Richard Donner, director of Superman: The Movie. He and his mentor Donner later co-wrote Superman: Last Son featuring the return of General Zod. Johns has written for various other media, including episodes of Smallville, Arrow and Adult Swim's Robot Chicken, for which he was nominated along with his co-writers for an Emmy. He is the Chief Creative Officer of DC Entertainment and resides in Los Angeles, California.