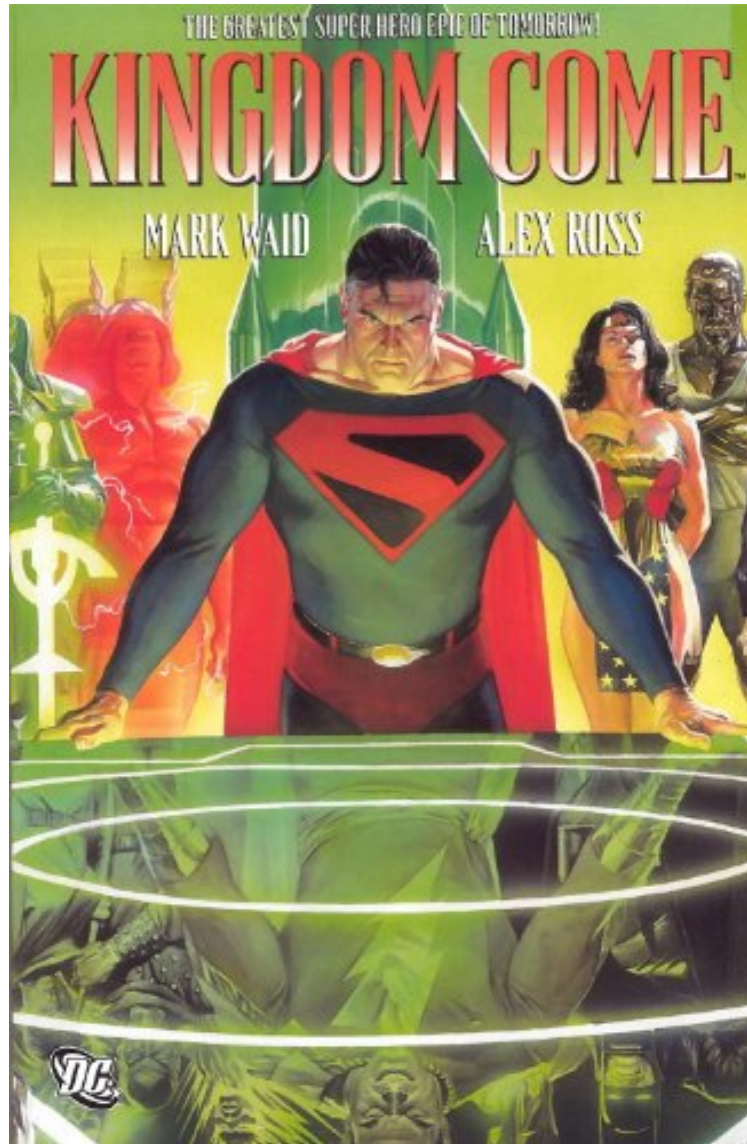


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## Kingdom Come

Mark Waid

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#26250 in Books DC Comics 2008-09-30 2008-09-30 Original language: English PDF # 1 10.20 x .40 x 6.60l, 1.23 #File Name: 1401220347232 pages Kingdom Come New Edition | File size: 31.Mb

**Mark Waid : Kingdom Come** before purchasing it in order to gauge whether or not it would be worth my time, and all praised Kingdom Come:

0 of 0 people found the following review helpful. One of the Best Elseworld Titles By claretoldmetochangemyscreenname One of the all time classic DC Elseworlds stories. Kingdom Come tells the story of a dystopian future in the DC Universe wherein the old guard superheroes have largely moved beyond their original iconic roles and retired or evolved, leaving most of the heavy lifting to a new generation of reckless legacy heroes who

are descended from the originals. Led by the bloodthirsty "hero" Magog, these brutal new meta humans are willing to kill and endanger innocent lives as they essentially all battle against one another for fun. With the meta human conflict tearing the world apart, Wonder Woman seeks to convince a disillusioned Superman to once again take up his mantle and inspire the new generation or, barring that, whip them into shape before they lay waste to the country. Not everyone is excited to see the aging Superman return, however. An elderly Batman who dominates Gotham with help from an automated drone army of Batmen worries that Superman will become a tyrant in his quest to subdue the younger heroes. Meanwhile, mankind is worried that their time is finally at an end before the age of the metas. The book is sublimely told and is clearly an influence for the widely popular Injustice video game series. Mark Waid also perfectly gets to the core of the classic DC mainstays whether it be Superman's struggles to relate to humanity or Batman's dour stubbornness even in old age expecting the worst. The book is accentuated by Alex Ross's hand painted art style. It is hyper realistic in a manner that helps illustrate the humanity of these classic characters. The only downfall of the book is that while Alex Ross' character work and environments are gorgeous his action scenes are a bit static. It can also be difficult for anyone aside from absolute die hard DC fans to identify the various "new age" heroes as many end up looking very similar.

1 of 1 people found the following review helpful. DC comics book of revelation  
By Michael Fricker  
Being a fan of Batman even before reading any comic book you read about these things online and Batman will lead you to Superman and so forth and you will certainly hear the title "Kingdom Come" in that reading. When I took to reading comics I had to get this storyline and find out what it is about. I enjoyed it very much. The art is exquisite and the story compelling and iconic. Give it a read

2 of 2 people found the following review helpful. A Masterpiece for the life-long Justice League fan. Do not rush through it!  
By Customer  
Absolutely beautiful. It carries the heft of the entire DC universe on its shoulders with the reverence it deserves. This story presents familiar heroes as gods, through the eyes of an ordinary priest and his ominous guide. "Kingdom Come" explores the DC universe when the main Justice League members are past their prime or receded into obscurity, and their misguided offspring are running wild. The world's only hope is for Superman to put on his cape again and rally the golden age JL into action. But it is this same action that sets off the chain of events witnessed by our awestruck priest that may lead to disaster. The plot careens forward, toward an inevitable, tragic climax the reader wishes to avoid, but cannot wait to see unfold. Epic battles, unlikely alliances, and a dramatic conclusion are framed beautifully by Ross's watercolor-like scenes and expressive portraits. The author manages to balance the might of the heroes' superpowers with the insecurities and weakness of uncertainty. Faced with no-win scenarios, what is the "right" choice? Where does said choice lead? Can morality remain unstained when the greater good is at stake? These are the kind of questions this story forces on the reader and the priest, whose role is not merely of an observer, and will be challenged towards the end. This graphic novel is not for the fast reader. It begs for a slow savoring of the individual panels, and reflection at the end of each chapter. It's a must - read for the life - long DC fan, but a little difficult for the casual reader. Familiarity with all the characters (especially many that seldom have made a cover) and stories of the Justice League series will greatly help grasp all the references and subplots. Having some wiki handy is also a plus.

Winner of five Eisner and Harvey Awards, KINGDOM COME is the best-selling graphic novel from acclaimed writer Mark Waid and superstar painter Alex Ross. Set in the not so distant future, the DC Universe is spinning inexorably out of control. The new generation of heroes has lost their moral compass, becoming just as reckless and violent as the villains they fight. The previous regime of heroes the Justice League returns under the most dire of circumstances, setting up a battle of the old guard against these uncompromising protectors in a battle that will define what heroism truly is.

About the Author  
Alex Ross first came to prominence as the illustrator of Marvels before producing the award-winning Kingdom Come. With a graphic novel for Vertigo (Uncle Sam), several projects for Marvel Comics, and six oversized graphic novels starring DC's iconic heroes (collected in The World's Greatest Heroes), the top-selling Justice series and more, he continues to bring comics to a broader audience. In 2003, Ross was the subject of a retrospective of his work for DC Comics, Mythology (Pantheon Books), written and designed by Chip Kidd.