

(Download free ebook) The Escapists

The Escapists

Brian K. Vaughan

audiobook / *ebooks / Download PDF / ePub / DOC



[Download](#)

[Read Online](#)

#1486503 in Books Dark Horse 2009-11-17 2009-11-17 Original language: English PDF # 1 9.00 x .36 x 6.071, .70 #File Name: 1595823611176 pages | File size: 74.Mb

Brian K. Vaughan : The Escapists before purchasing it in order to gage whether or not it would be worth my time, and all praised The Escapists:

0 of 0 people found the following review helpful. should read Chabon's brilliant novel first By Frank L. Greenagel III If you are both a reader of novels and comics, then you are prepared to appreciate this story by Brian K. Vaughan. Michael Chabon was awarded the 2001 Pulitzer Prize in Fiction for "The Adventures of Kavalier and Clay." The 550+ page novel takes place between 1930 and 1955 and details the lives and work of Kavalier (a Jewish refugee who was the lone member of his family able to escape Nazi-occupied Czechoslovakia) and Clay (a sexually confused Brooklyn

boy who loves comics and wishes to break out of poverty through his imagination and industriousness). At the request of a man who wants his own Superman, they create *The Escapist* for Empire Comics. The novel brilliantly covers the early business of comics, but also provides an excellent view of pre and post war NYC. It is also an essential Holocaust book (the family separation and survivor's guilt is incredibly well handled). For those of you that can't enough Michael Chabon, he wrote a fantastic six page introduction to this book. Mr. Vaughan is one of the great modern comic writers (*Y: The Last Man*, *Ex Machina*, *Runaways*, *The Private Eye*, *Saga*). He sets this comic in the present in his hometown of Cleveland. He tells the story of three young people who attempt to reboot the *Escapist* 60 years after his last appearance. They struggle with finances, publicity, storylines, big corporate interests, and the law. Vaughan stays true to the Chabon's ideals, but it is not the universe of *Kavalier and Clay* (after Chabon's introduction, neither appear in this volume, so don't buy this thinking that it is "*The Adventures of Kavalier and Clay, Part II*"). It's a good comic book story (as a stand alone, it's a 3.5 to 4 star book). When combined with Chabon's work, it is a 4.5 star piece. 0 of 1 people found the following review helpful. Not worthy of the universe Michael Chabon created. By JimmyAfter I finished Michael Chabon's magnum opus *The Amazing Adventures of Kavalier and Clay* I was elated to find out that several graphics novels had been written about the *Escapist*. I ordered this book because Brian Vaughan is well-respected in the graphic novel realm. I don't know if he was approached to write this, or he just got in over his head, but the book was extremely underwhelming. Without going into too much detail as it's a pretty short read, the story takes place decades after the original story and follows three workers trying to form an independent comic book studio and resurrect the *Escapist* brand. I was extremely intrigued by the idea and was ready to jump in. Unfortunately the story just doesn't live up to my expectations for it. The characters are easy and somewhat generic, a stark contrast to *Kavalier and Clay*. I understand that a 150 page comic book has less room to tell a story than a 550 page book, but the story seemed short and shallow. I don't recommend it. 0 of 0 people found the following review helpful. Deja vu. By G. de BruinIt's a 'modern' variant of the golden age superhero. Love it.

The Escapists tells the tale of three aspiring comics creators with big dreams, small cash, and publishing rights to one forgotten Golden Age hero *The Escapist*! Inspired by Michael Chabon's Pulitzer Prize-winning novel *The Amazing Adventures of Kavalier and Clay*, this is Vaughan's love letter to his chosen medium, a story about what it takes to start out with nothing in Cleveland, Ohio, and end up with a comic so hot a major corporation wants to steal it from you! Brilliantly interweaving the lives of the creators with the world of their creation, artists Steve Rolston and Philip Bond bring the comic-booking trio Maxwell Roth, Case Weaver, and Denny Jones to life, while the inimitable Jason Shawn Alexander and Eduardo Barreto illustrate the thrilling trials and exciting extrications of the new and old *Escapist*!

From Publishers WeeklyAmbition outpaces execution in Vaughan and company's graphic novel sequel to Michael Chabon's celebrated novel *The Amazing Adventures of Kavalier and Clay*. Most installments in the *Escapist* comics franchise to date have been perfunctory affairs; Vaughan raises the stakes by setting his story not in that character's fictional world, but in a present-day setting in which nerdy Max Roth, son of the late king of *Escapist* collectibles, acquires the rights in order to publish a new comic book series with the aid of a love-interest illustrator and a burly letterer. The book's plot including an ill-fated publicity stunt and challenge from a charming corporate manipulator is outlined with the same broad strokes as its characterizations, sometimes echoing the source text's events, but achieving none of the novel's texture. Rolston's dominant cartoony visual style fails to credibly ground the book's characters or setting, and alternates with darkly overwrought *Escapist* pages by Alexander. The book's moral that inspiration is best honored by total originality is striking and seems to call for more inspired comics than this. (Dec.) Copyright Reed Business Information, a division of Reed Elsevier Inc. All rights reserved. From BooklistMichael Chabon's Pulitzer Prize-winning *The Amazing Adventures of Kavalier and Clay* (2001) is the story of two Brooklyn cartoonists whose World War II era comic books feature a Houdini-like superhero called the *Escapist*. Vaughan and a first-rate art team craft an inventive spin-off from Chabon about a contemporary comic-book writers' efforts to revive *Kavalier and Clay*'s legacy. When his father dies, Cleveland-based elevator repairman Matt Roth spends his entire inheritance buying the *Escapist*'s trademark rights. Using the artistic chops of a potential girlfriend he meets on an elevator job and the lettering skills of his best friend Denny, Roth hopes to introduce the *Escapist* to a new generation of superhero fans. Yet when a publicity stunt featuring Denny in an *Escapist* costume goes haywire, the collaborators' sudden success spirals downward toward imminent bankruptcy. Vaughan neatly slips several superbly drawn faux *Escapist* adventures into the proceedings, and a fanciful introduction by Chabon describes how a chance meeting with Sammy Clay launched Vaughan's career in comics. --Carl HaysAbout the AuthorBrian K. Vaughan is a comic book writer, creator, and screenwriter. He is known for creating the series *Y: The Last Man*, and for contributing on *The Escapists* and *Buffy the Vampire Slayer*. Vaughan's screenwriting credits are as impressive as his comics credits, as he has written for the hit series *Lost* and wrote the critically acclaimed sci-fi film *Ex Machina*. Jason Shawn Alexander is a comic book illustrator, painter, and draftsman. Alexander is known for his work on *The Escapists*, *Queen Country*, *Abe Sapien*, and many other beloved titles. Alexander's art is exhibited all over the country. You can learn more about

Alexander and his work at jasonshawnalexander.com.