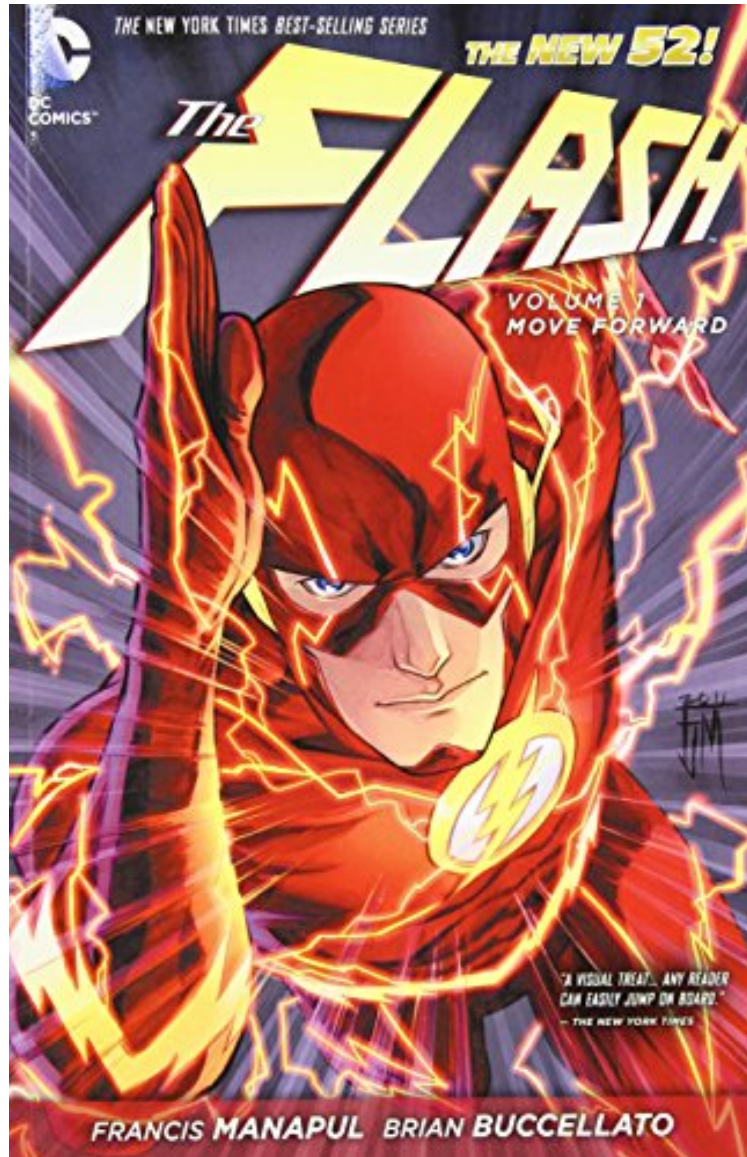


[Free download] The Flash, Vol. 1: Move Forward (The New 52)

## The Flash, Vol. 1: Move Forward (The New 52)

*Francis Manapul, Brian Buccellato*  
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#14093 in Books DC Comics 2013-08-20 2013-08-20 Original language: English PDF # 1 10.20 x .30 x 6.701, .73 #File Name: 1401235549168 pages DC Comics | File size: 66.Mb

**Francis Manapul, Brian Buccellato : The Flash, Vol. 1: Move Forward (The New 52)** before purchasing it in order to gauge whether or not it would be worth my time, and all praised The Flash, Vol. 1: Move Forward (The New 52):

11 of 11 people found the following review helpful. Gets better as it goes on By Derek B. Overall, this was a very fun and entertaining read for me. I've been a fan of The Flash television show which plays on the CW so I was pretty

excited to get into some of the source material for where the show's writers get their wacky ideas. I obviously did not have the expectation that this would at all be the same thing as the show, but I definitely wanted it to be just as good. My feelings after reading are certainly a little mixed. On one hand, this was an action packed collection of issues which are lovingly rendered by some immensely gifted artists. On another hand, it's a narrative that isn't quite flat, but also isn't as approachable as DC Comics would lead you to believe. See although this is Volume 1 of this version of the character, it's not necessarily the beginning of the story. The Flash has already established himself as a hero, loved by many, but not trusted by others. All of the characters certainly get a proper introduction, from Barry Allen's (The Flash's) cute police girlfriend, Patty Spivot, to the icy Captain Cold. Despite everything being presented as fresh and new, I definitely got the sense that DC was trying extremely hard not to alienate or bore their current fan base. Some characters, like Patty Spivot, definitely feel like they are worked into the story in a seamless manner, but entrances for characters like Captain Cold are a bit more forced. This largely comes from the fact that some of these characters have history with the Flash by this point - a history that I as a reader am well informed of, but this is a case where they tell me rather than show me that Flash and Cold are old rivals. Now, yes I know who Captain Cold is from the show, but I wanted to get to know him in THIS world and have him (as well as others like Iris West) feel a bit more fleshed out. Ultimately I just felt like I was trying to catch up with the story even though this is technically the beginning. I liked that there wasn't a tedious origin story, but there is definitely a way that they could have introduced things with a bit more grace. I mentioned before that this is an action-packed storyline and I don't throw that term around lightly. The events in this story are much larger than life and the writers waste no time in tossing The Flash into a city-wide catastrophe. At first, it feels rather hectic, but the strong visuals make it all much easier to swallow and as the issues progress, things start to connect in a way that feels way less random. In fact, by the end of this volume, the story glides along at a much smoother pace and I found myself enjoying things a lot more once I had built up a bit more context from earlier issues. There are also some very cool antagonists who I have never heard of before. I'm not sure if they are new to The New 52 or just new to me, but they are pretty great in any case. One shows up at the end, so I won't mention them, but Mob Rule is featured in the majority of the volume and is a very compelling antagonist indeed. I felt like "his" arc was much more gracefully handled than any of the other villains in that his history with The Flash is shown to readers in the form of flashbacks. When everything felt chaotic and confusing, it was this character's development that held my attention through the first half of the issue. By the end of this, I definitely warmed up to The Flash in his New 52 iteration. I wasn't really sold on any of it until much later in the volume, but really do think this holds some promise despite my lower rating. I was even a bit torn in giving it a 3 because by the end I felt like it was more of a 4, but since I did have some trouble with it at the onset and think that things can get a lot better I'm leaving this as sort of a fat 3 (not to be mistaken for a 3.5). One other gripe I had with this had to do with the formatting for the digital edition. There were a bunch of two-page spreads that just look goofy on Kindle (not that I'm a huge fan of them in print either) and not all of the pop-up pannels were particularly well done. There were numerous times where text was cut off or part of the image was cut out and was just a bit of a choppy and unprofessional experience overall. It's not awful, but the publisher CERTAINLY could have put a bit more effort into digitizing this volume. I'm certainly tempted to move onto the next volume which will hopefully continue in the direction that Volume 1 left off in. 2 of 2 people found the following review helpful. Manapul and Buccellato have churned out a fabulous product. By Harrison Pk Francis Manapul's artwork in his stint with The Flash is amazing. This is what good quality comics should look like. I can't sing enough praise for how beautiful he's made all these panels and how adept he is at conveying a story through pictures. I highly recommend this for the artwork alone. Pair that with Brian Buccellato's writing and this book is a real winner. Admittedly, for The Flash purist this book may be a little hard to take as it is a reinventing of the character, and while many of the classic characters are present their relationships to one another are different. Personally, I don't have any issue with this as I enjoy seeing new writer/artist put their own spin on the mythos of classic characters such as The Flash. When executed well, as it's done here, it keeps the characters fresh and relevant. Incidentally, if you've never read or heard of The Flash before or are new to his comics this is an excellent jumping on point and I would encourage you to pick this up. It won't disappoint. 3 of 3 people found the following review helpful. Good enough. By Kowth It's not that the plot isn't interesting or emotionally investing, my problem with it is that it isn't a beginning. Rather than a reboot, Vol 1. assumes that you know a fair amount about Barry Allen. Other than that, it's a fine addition to a great mythos.

Struck by a bolt of lightning and doused in chemicals, Central City Police scientist Barry Allen was transformed into the fastest man alive. Tapping into the energy field called The Speed Force, he applies a tenacious sense of justice to protect and serve the world as The Flash! The Fastest Man Alive returns to his own monthly series as part of the DC Comics The New 52 event with the writer/artist team of Francis Manapul and Brian Buccellato. The Flash knows he can't be everywhere at once, but he has seemingly met his match when he faces DC Comic's hottest new Super Villain, Mob Rule, who really can be everywhere at once! As Mob Rule wages a campaign of crime across Central City, including an electromagnetic blast that plunges the city into darkness, The Flash learns the the only way he can capture Mob Rule and save Central City is to learn how to make his brain function even faster than before but as much as it

helps him, it also comes with a steep price. This volume collects issues 1-8 of the monthly series.

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