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Frank Miller

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#78778 in Books Dark Horse Comics 2005 2010-10-19Original language:EnglishPDF # 1 9.00 x .69 x 6.00l, .90 #File Name: 1593072937280 pagesDark Horse Books | File size: 72.Mb

Frank Miller : The Hard Goodbye (Sin City) before purchasing it in order to gage whether or not it would be worth my time, and all praised The Hard Goodbye (Sin City):

1 of 1 people found the following review helpful. What was I waiting for???By WMGI've read Miller's Ronin and Batman works and find them all every bit as amazing as one should expect, but I've never read Sin City until now. See, it came out when I was a poor college student, so I put off buying them because of the expense. I didn't want to buy just one then come back and buy another later. I wanted to devour them all in a matter of days.I was wrong. So very

wrong. This is the kind of visceral artistic mastery that one should grab however it is made available, in whatever form wherever one must travel for it. It's amazing. This book can be bought and savored for weeks. It doesn't need the others to be appreciated. I naturally saw the movie, and while they did a superb job with it, nothing touches the gritty feel you get with Miller's words, artwork and lettering. This is only the second time I've been in awe of lettering ... the first being Delirium's words in Gaiman's Sandman. This is nothing short of mastery. All I can say with perfect accuracy is, "Wow." 1 of 1 people found the following review helpful. It woulda been better without the words... By meeah There are precious few of them in Frank Miller's "Sin City, the Hard Goodbye" but I can't help but imagining what the fantastic art would be like if there weren't any words at all. In other words (haha), imagine a "silent" graphic novel, like a silent movie, where you have to supply the narrative. I'd prefer making up my own story to go along with the pictures, I think, to the story that Miller gives us here, which is really quite a cliché--a classic of boy meets girl, boy loses girl, boy kills everyone who caused him to lose girl. Well, there are a few (slightly) original twists. The whore with the heart of gold is revealed to be motivated by pure practical opportunism, the knight in shining armor is, in reality, more than less a homicidal brute, the lost "love" that he sets out to avenge reveals him to be a monster deserving of a good deal of pity, and the explosive ending is less than happy, even if the bad guys get their just desserts. Overall, though, this first volume of "Sin City" is basically worth looking at more than it is worth reading. It's Miller's stark, black-and-white, woodcut-style renderings of a gritty evil world that set his work apart from the pack of hardboiled stories from which it would be otherwise indistinguishable. Miller's graphics are immediate, undeniably visceral; they don't just compliment the story, such as it is, they raise it a couple of levels above the run-of-the-mill dreck that it actually is. Well, Marv is a good character--kind of an Incredible Hulk with severe psychological problems. He has to pop pills to remain "normal." Normal, that is, for Marv, which isn't any too normal. For Marv, normal seems to mean that he'll kill anyone at any time for almost any reason...except for girls. And Miller's villains are more than suitably evil and every bit deranged enough to be a match for Marv. And these characters inhabit a world that is too dark to admit even a spark of light except for that emitted from the barrel of a gun when a bad guy is blown to kingdom come. In any event, "Sin City, the Hard Goodbye" is nowhere near as nuanced and intelligent as, say, "The Watchmen," but visually it is more beautiful, more powerful, and more raw. Visually, it is a masterpiece of darkness. I can't say its graphic style is unforgettable, not yet anyway, since I just finished reading it, and my memory isn't that bad. It may be thought. Visually, it's that compelling. But as stories go, it's pretty one-dimensional. 2 of 2 people found the following review helpful. beautifully done volume from Dark Horse that showcase's Frank Miller's ... By Joseph Manning beautifully done volume from Dark Horse that showcase's Frank Miller's brilliant art at the peak of his legendary career. Highly recommended to fans of the IDW artist editions

The first volume of the crime-comic megahit that introduced the now-infamous Marv and spawned a blockbuster film returns in a newly redesigned edition, with a brand-new cover by Frank Miller--some of his first comics art in years! It's a lousy room in a lousy part of a lousy town. But Marv doesn't care. There's an angel in the room. She says her name is Goldie. A few hours later, Goldie's dead without a mark on her perfect body, and the cops are coming before anyone but Marv could know she's been killed. Somebody paid good money for this frame . . . With a new look generating more excitement than ever before, this third edition is the perfect way to attract a whole new generation of readers to Frank Miller's masterpiece! * Over a million Sin City books in print! * New cover by Frank Miller! * With Miller and codirector Robert Rodriguez gearing up for Sin City 2, this third edition is being released at just the right time! * The Hard Goodbye was the lead story in the Sin City film, starring Mickey Rourke as Marv!

.com Sin City launched the long-running, critically acclaimed series of comics novels by Frank Miller. Having worked on some of the most important comic books in the 1980s, including Marvel Comics's Daredevil and the influential Batman graphic novel The Dark Knight Returns, Miller was already a heavy-weight cartoonist, but he hit his stride with Sin City. It gave him the freedom that doesn't come when working on someone else's characters. While the art isn't as polished as in later books, it is in many ways the quintessential Sin City story: tough-guy Marv finds the girl of his dreams, an incredible beauty named Goldie. But when Goldie is murdered on their first night together, Marv scours the bars and back alleys of Sin City to find her killer in hopes of avenging her death. www.aintitcoolnews.com: " Dare I say the most perfect depictions of noir in illustrated literature form? yes indeedy..." The Guardian Guide, April 23-29 2005: " Graphic novels rarely get this graphic-in content or style." About the Author Frank Miller began his career in comics in the late 1970s, first drawing then writing Daredevil for Marvel Comics, creating what was essentially a crime comic disguised as a superhero book. It was on Daredevil that Miller gained notoriety, honed his storytelling abilities, and took his first steps toward becoming a giant in the comics medium. After Daredevil came Ronin, a science-fiction samurai drama that seamlessly melded Japanese and French comics traditions into the American mainstream; and after that, the groundbreaking and acclaimed Batman: The Dark Knight Returns and Batman: Year One, both of which not only redefined the classic character, but also revitalized the industry itself. Finally able to fulfill his dream of doing an all-out, straight-ahead crime series, Miller introduced Sin City in 1991. Readers responded enthusiastically to Miller's tough-as-leather noir drama, creating an instant sales success. His multi-award-

winning 300 series from Dark Horse, a telling of history's most glorious and underreported battle, was brought to full-blooded life in 1998. In 2001, Miller returned to the superhero genre with the bestselling *Batman: The Dark Knight Strikes Again*. Frank Miller continues to push the medium into new territories, exploring subject matter previously untouched in comics, and his work consistently receives the highest praise from his industry peers and readers everywhere. In 2005, with the hugely successful *Sin City* movie release, codirected with Robert Rodriguez, Miller added a director's credit to his already impressive rsum and introduced his characters to an entirely new legion of fans worldwide.