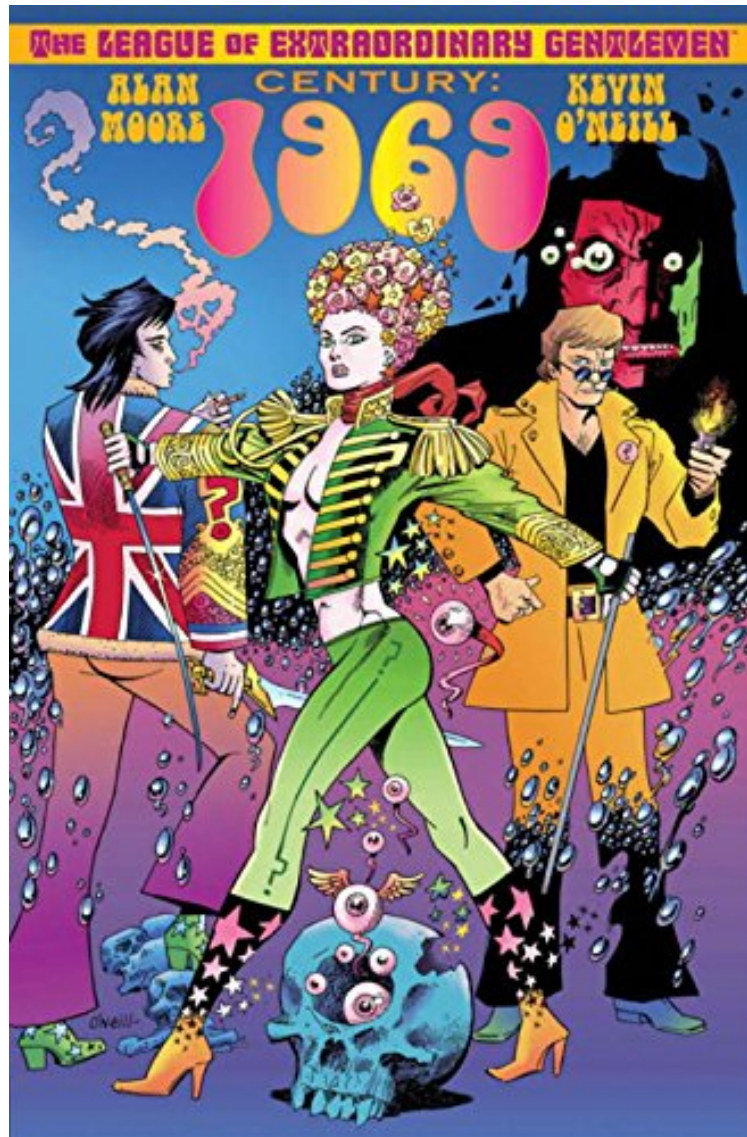


The League of Extraordinary Gentlemen Volume III: Century #2 1969

Alan Moore

ePub | *DOC | audiobook | ebooks | Download PDF



[Download](#)

[Read Online](#)

#296231 in Books Top Shelf Productions 2011-08-09 2011-08-09 Original language: English PDF # 1 10.20 x .23 x 6.63l, .45 #File Name: 160309006180 pages | File size: 50.Mb

Alan Moore : The League of Extraordinary Gentlemen Volume III: Century #2 1969 before purchasing it in order to gage whether or not it would be worth my time, and all praised The League of Extraordinary Gentlemen Volume III: Century #2 1969:

0 of 0 people found the following review helpful. Strong, but one can feel the cracks in the League's armorBy C. D.

VarnThe second chapter of the Century plotline, and is probably the strongest of the three. The move to 1969 gives O'Neil much to work with stylistically as the influence of mod fashion and drug culture does a lot change the artistic feel of the book while O'Neil more sardonic edge remains. Particularly strong is O'Neil's flash forward to the punk culture of 1970s and the contrast with the earlier art in the book. The Edwardian cult morphs in the Satanism of the disillusioned late 1960s, and Kenneth Grant feels like a steady reference point. The literary references move increasing to popular culture references, and Mina, Allan, and Orlando seem to be forcing themselves to act like they are in the 20s. Mina often comments on how this feels forced, but it is told more than shown. That said, Habbo's cult starts to develop as a dark undercurrent the 1960s. Crucial touch points in addition to Kenneth Grant for the context of the 1969 are Mick Jagger and the Rolling Stones as well as Hyde Park. Brain Jones is morphed here into Basil Thomas. However, I will also note that while the pop culture references abound, they don't seem to have the same punch as in the first two volumes. The critique of British Imperialism is not as relevant here and the most of the more brutal heroes are gone and with them, most of the effectiveness of the League. Mina alone remains as Orlando and Allan are mostly there to illustrate what they don't understand. While marginally more interesting than the 1910 in terms of plot, it is a lot stronger than the volumes that come after it. Still, one can feel that the closer one gets to contemporary culture, the less immediately irrelevant is the critique implied in Moore's original premise for the League. 2 of 2 people found the following review helpful. Easily Alan Moore's worst work. By James B. In order to understand why I don't like Century 1969, I have to introduce you to the major side character in the novel, who, due to fear of a lawsuit over copyright infringement, is never fully named in the novel. His first name is Jack, and he has no connection to the actual League whatsoever. Now, 1969 opens with a murder, which Jack is called in to investigate. This one man is single handedly more effective at stopping the evildoers in the novel than the entire League of 'Extraordinary' Gentlemen put together. During the course of Century 1969, only one of Mina, Allan, and Orlando will be doing something worthwhile at a time, while the other two are either doing nothing or messing up in such a major way that doing nothing would have been preferable. Now, I know some of you are thinking 'but TLOEG has always been about inverting the genre and showing the real human side of these characters, mistakes and all'. Well, that might be partially true, but in the preceding League volumes, the characters were still doing things to help save the world/England that normal people would have a hard time pulling off. They were never as useless as they were in this novel. Moore also spends so much time focusing on the villains in this story that there isn't any mystery and barely any suspense in the already muddled plot. In fact, there are a few nonsensical plot elements I can't really describe without spoiling the novel. Now to be fair, while I stand by that this is Moore's worst work, it's easily artist Kevin O'Neill's best. 60's fashion and drugs are truly his muse. I could see some people loving this book for the artwork alone. Like Watchmen and the other League novels, Moore ended this story with a companion piece called 'Minions of the Moon'. This piece provides plenty of interesting back story on the characters, along with it's own worthwhile League Adventure in it's own right. Unfortunately, Moore decided to write it at a Nathaniel Hawthorne level of overly-complicated-and-pretentious writing. Still I wouldn't recommend that you skip it. While I definitely didn't enjoy this book, I would say 2009 is a bit of an improvement, so if you like this, you might as well finish the series. 0 of 0 people found the following review helpful. Not much here. By Peter J. Orvetti This was an unexceptional entry in a series that will probably be remembered as one of Moore's lesser works. It is very talky, with a lot of exposition, and the remaining team of just three -- Allen Quartermain, Orlando, and Mina Harkin -- is not strong enough to carry even an 80-page story. Quartermain has no personality here, and Orlando is rendered dull (which is something of an achievement, actually). Which leaves Mina, who is the focus of the book, and who has a wild hippie trippy adventure! None of it amounts to much. The strongest elements are the satire of the period -- the Rolling Stones are the main target, but there are amusing references to everything from "Get Carter" to "Wild in the Streets" -- and the art. The book is worth a look just for the imagery of Mina's bad trip. The worst of the book is that Moore lets his propensity for hypersexualization of his female characters run rampant here, again turning Mina into a teen fanboy fantasy.

Two of Three. The new volume chronicling the exploits of Wilhelmina Murray and her extraordinary colleagues, Century is an epic spanning almost a hundred years. Divided into three 80-page chapters each a self-contained narrative to avoid frustrating cliffhanger delays between episodes this monumental tale takes place in three distinct eras, building to an apocalyptic conclusion occurring in our own, current, twenty-first century. Chapter Two takes place in the psychedelic daze of Swinging London during 1969, a place where Tadukic Acid Diethylamide 26 is the drug of choice, and where different underworlds are starting to overlap dangerously to an accompaniment of sit-ins and sitars. The vicious gangster bosses of London's East End find themselves brought into contact with a counter-culture underground of mystical and medicated flower children, or amoral pop-stars on the edge of psychological disintegration and a developing taste for Satanism. Alerted to a threat concerning the same magic order that she and her colleagues were investigating during 1910, a thoroughly modern Mina Murray and her dwindling league of comrades attempt to navigate the perilous rapids of London's hippy and criminal subculture, as well as the twilight world of its occultists. Starting to buckle from the pressures of the twentieth century and the weight of their own endless lives, Mina and her companions must nevertheless prevent the making of a Moonchild that might well turn out

to be the antichrist!

About the Author Alan Moore is widely regarded as the best and most influential writer in the history of comics. His seminal works include *Miracleman* and *Watchmen*, for which he won the coveted Hugo Award. Never one to limit himself in form or content, Moore has also published novels, *Voice of the Fire* and *Jerusalem*, and an epic poem, *The Mirror of Love*. Four of his ground-breaking graphic novels *From Hell*, *Watchmen*, *V for Vendetta*, and *The League of Extraordinary Gentlemen* have been adapted to the silver screen. Moore currently resides in Northampton, England.