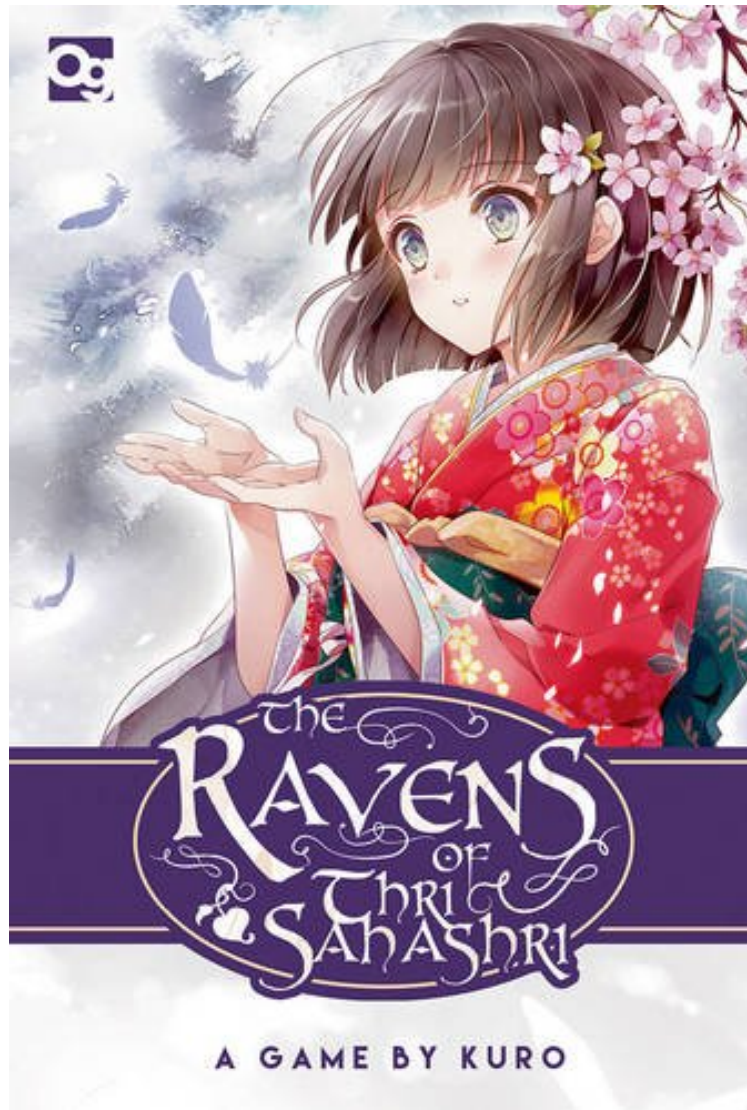


(Free and download) The Ravens of Thri Sahashri: A cooperative card game for two players (Osprey Games)

## The Ravens of Thri Sahashri: A cooperative card game for two players (Osprey Games)

*Kuro*

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#279653 in Books Osprey Publishing 2016-05-24 2016-05-24 Original language: English PDF # 1 126.49 x 25.65 x 3.251, .43 Binding: Game9781472816344 | File size: 77.Mb

**Kuro : The Ravens of Thri Sahashri: A cooperative card game for two players (Osprey Games)** before purchasing it in order to gauge whether or not it would be worth my time, and all praised The Ravens of Thri Sahashri: A cooperative card game for two players (Osprey Games):

2 of 2 people found the following review helpful. unique game By ladyspritethis is a pretty unique game. I like the art, as it's quite beautiful. the game is a little confusing to learn, but overall, it's worth it for something different. 0 of 0

people found the following review helpful. there are some good video tutorials online  
By Customer This game is going to have a learning curve, but once you get the hang of the mechanics it is a phenomenal two-player game. Each new "level" as you recover pieces of Ren's soul adds new rules which make the game more challenging. If you are having trouble getting started, there are some good video tutorials online. Definitely worth a purchase, and one of our most-recommended games to friends.  
1 of 1 people found the following review helpful. I strongly recommend it.  
By Keith Jones This is a remarkable two-player puzzle game. Challenging and interesting for both players, and totally asymmetric. I can't think of any game that is similar to it. I strongly recommend it.

Ages: 14+ Number of players: 2 Playing time: 45 minutes Components: 46 oversized cards, 3 story cards, and rulebook  
Ren: a young girl who lost her family under terrible circumstances and has now fallen into a catatonic state.  
Feth: a foreign boy with the ability to read the hearts of others. Together, they will try to wake Ren by rebuilding the memories closest to her heart, but ravens have come to feast on her heartbreak, and they will not be denied. The Ravens of Thri Sahashri is a beautifully illustrated cooperative card game in which players must work together to rescue Ren from the darkness. Hidden amongst the cards are the memories that will stir her from her troubled slumber, and it falls upon Feth to help her find them. Communication is key, but the only means they have to do so is through patterns formed with the cards. Will Ren be saved, or will she fall prey to the ravens circling overhead?

"A hugely challenging puzzle thats really satisfying . . . Its brilliant, a really beautiful game." - Rahdo Runs Through  
"Playing The Ravens of Thri Sahashri is an entertaining experience, quite unlike anything Ive encountered before." - GeekDads.com  
"The feeling of clicking with someone and solving a puzzle together without using words is unique and a real gem hidden in this game." - n3rdabl3  
"If youre looking for a two player experience that will stand apart from all that cardboard on your shelf gathering dust, then take flight and grab this little box." - Geek Sundry  
"One of the most unique games I've played in a while . . . There is no other game like this . . . It's really deep for a one deck card game. I was fascinated with this. I wanted to play it again. I did not rest until we beat this game. Big thumbs up from me." - Dice Tower  
"An experience game which provides an actual experience plus some narrative and story." - Board in the Library  
"Thumbs up on the look of the game." - The Dice Tower, The Ravens of Thri Sahashri - with Zee Garcia  
"It's so refreshingly different!" - The Game Boy Geek  
"It's a two player experience you're not going to get from any other game I've seen . . . I would heavily recommend it." - Ding Dent  
. . . a game that I have never played before and [is] one of a kind." - Tim Vail, The Players' Aid  
About the Author  
Kuro is a Japanese game designer, best known outside Japan as the designer of Seventh Hero. He is a key member of the small-press Japanese publisher Manifest Destiny.